

iFINDER[™]

Handheld Mapping GPS Receiver

Operation Instructions

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WARNING!

A CAREFUL NAVIGATOR NEVER RELIES ON ONLY ONE METHOD TO OBTAIN POSITION INFORMATION.

CAUTION

When showing navigation data to a position (waypoint), a GPS unit will show the shortest, most direct path to the waypoint. It provides navigation data to the waypoint regardless of obstructions. Therefore, the prudent navigator will not only take advantage of all available navigation tools when traveling to a waypoint, but will also visually check to make sure a clear, safe path to the waypoint is always available.

WARNING!

When a GPS unit is used in a vehicle, the vehicle operator is solely responsible for operating the vehicle in a safe manner. Vehicle operators must maintain full surveillance of all pertinent driving, boating or flying conditions at all times. An accident or collision resulting in damage to property, personal injury or death could occur if the operator of a GPS-equipped vehicle fails to pay full attention to travel conditions and vehicle operation while the vehicle is in motion.

Section 1: Read Me First!

How this manual can get you out on the road, fast!

Welcome to the exciting world of GPS! We know you're anxious to begin navigating, but we have a favor to ask. Before you grab the batteries and head outside, please give us a moment or two to explain how our manual can help you get the best performance from this remarkable little GPS unit.

First, we want to thank you for buying an iFINDER™. Whether you're a first time user or a professional navigator, you'll discover that the iFINDER is a true pocket-sized, full-featured mapping GPS receiver. When you team an iFINDER with one of our specialized maps or our custom mapping software MapCreate™ 6, you have an incredible combination. No other consumer GPS mapping system on the market offers so much information and so many features in one package.

Our goal for this book is to get you on the road or out to the woods and water fast, with a minimum of fuss. Like you, we'd rather spend more time traveling, in the woods or on the water, and less time reading the manual!

So, we designed our book so that you *don't* have to read the *whole thing* from front to back for the information you want. At the start (or end) of each segment, we'll tell you what content is coming up next. If it's a concept you're already familiar with, we'll show you how and where to skip ahead for the next important topic. We've also made it easy to look up any tips you may need from time to time. Here's how:

The manual is organized into six sections. This first section is an introduction to iFINDER and GPS. It tells you the basics you need to know before you can make iFINDER look around and tell you where you are.

Section 2 will help you get the batteries and MultiMedia Card (MMC) correctly installed in your iFINDER. We'll also tell you about some of the accessories available for your unit.

Section 3 is the heart of our book, Easy Mode Operation. It will introduce you to the basic GPS functions. We lead off this section with a one-page Easy Mode Quick Reference. **(If you've already figured out how to load the batteries yourself, and you just *can't* wait any longer, turn to the Quick Reference on page 27 and head outside with your iFINDER!)**

The rest of Section 3 contains short, easy-to-scan lessons that follow one another in chronological order. They're all you'll need to know to get on the road quickly.

Easy Mode operation will meet the navigation needs of many users. But, after you've learned the basics (or if you already have some GPS experience), you may want to try out some of iFINDER's many advanced features. That brings us to Section Four, Advanced Mode Operation. After we introduce the Advanced Mode menus and submenus, the rest of the section contains *all* of iFINDER's command functions, *organized in alphabetical order*.

When you come to a menu command on the iFINDER screen, you can look it up in the manual by skimming over the table of contents, just flipping through Section 3 or scanning through the command portion of Section 4.

iFINDER is ready to use right out of the box, but you can fine tune and customize it's operation with dozens of options. We describe how to use them in Section 5, *System Setup and GPS Setup Options*. This section covers both Easy Mode and Advanced Mode options.

Finally, in Section 6, we go into more detail on one of iFINDER's most remarkable capabilities — Searching. We'll introduce a couple of search examples in both the Easy and Advanced mode sections, but there are so many map items you can search for, we had to give this function it's own section in the manual! For example, did you know iFINDER can look up business phone numbers, functioning as a virtual Yellow Pages? We'll show you how in Section 6.

Now, if you're into the fine details, glance over the next segment on specifications to see just how much GPS power you hold in your hand. It's important to *us* (and our power users), but, if *you* don't care how many waypoints iFINDER can store or how long the batteries last, skip ahead to important information on how iFINDER works, on page 3.

Capabilities and Specifications

Display:..... 2.9" (7.3 cm) diagonal high contrast Film SuperTwist

Resolution:..... 160 pixel x 120 pixel resolution; 19,200 total pixels

Backlighting:..... Electroluminescent screen for night
and low-light viewing

Input power:..... 3 volts DC (two 1.5v AA batteries); operates up to
12 hours on batteries when using one-second
position updates (longer update rates and optional
power saving settings further extend battery life,
but will reduce GPS accuracy)

- Case size:**..... 5.6" H x 2.5" W x 0.9" D (142 x 65 x 25 mm);
water resistant to IPX-2 standards
- Weight:**..... 7.68 ounces (219 grams) with batteries
- Receiver:** Internal; 12 parallel channel GPS/WAAS;
optional external antenna
- Recording:** MMC memory cards for recording GPS
trip details and displaying custom maps
- MMC slots:** One inside battery compartment
- Background map:**..... Built-in custom, detailed Lowrance map
- Custom mapping:**see iFINDER model listings; page 5
- Mapping memory:** Up to 128 MB on one MMC card
- Position updates:** Every one second
- Position points:** 1,000 waypoints; 1,000 event marker icons
- Graphic symbols for
waypoints or event
marker icons:** 42
- Routes:**..... 100
- Plot Trails:**..... 10 savable; up to 9,999 points per trail
- Zoom range:**..... 37 ranges; 0.05 to 4,000 miles
- Key features:** full-screen or split-screen viewing combinations of map-
ping and/or navigation data; searchable databases of highway exits and
Points of Interest; trail backtracking; audible alarms; Man Overboard
(MOB) capability; built-in backup memory stores GPS data for decades;
full one-year warranty.

NOTE:

The above memory capacities refer only to iFINDER's on-board memory. The amount of GPS data you can record and save for recall later is only limited by the number of MMC cards you have.

How iFINDER Works

You'll navigate faster and easier if you understand how iFINDER scans the sky to tell you where you are on the earth — and, where you're going. (But if you already have a working understanding of GPS receivers and the GPS navigation system, skip on ahead to Section 2, *Installation & Accessories* on page 11. If you're new to GPS, read on, and you can

later impress your friends with your new-found knowledge.)

First, think of your iFINDER as a small but powerful computer. (But don't worry — we made iFINDER so easy to use, you don't need to be a computer expert to find your way!) The unit includes a keypad and a screen with menus so you can tell iFINDER what to do. The screen also lets iFINDER show your location on a moving map, as well as point the way to your destination.

This pocket-sized microprocessor also contains an antenna and specialized scanning receiver, something like your car radio. But instead of your favorite dance tunes, this receiver tunes in to a couple of dozen GPS satellites circling the earth.

iFINDER listens to signals from as many satellites as it can "see" above the horizon, eliminates the weakest signals, then computes its location in relation to those satellites. Once iFINDER figures its latitude and longitude, it plots that position on the map shown on the screen. The whole process takes place several times a second!

The magic doesn't stop there. Stored in the permanent memory of each iFINDER is a basic background map of the *entire* world. (For just what's in the map, see the following segment on different iFINDER models.) We lock it in here at the factory — you can't change or erase this map.

Another portion of iFINDER's onboard memory is devoted to *recording* GPS navigation information, which includes waypoints, event marker icons, trails and routes. This lets you look back the way you came. Think of this data storage like the hard drive memory in a computer or a tape in a cassette tape recorder. You can save several different GPS data files, erase 'em and record new ones, over and over and over again. Like any computer file, these **GPS Data Files** (file format *.usr) can be shared between iFINDERS, other Lowrance GPS or sonar/GPS units, even personal computers.

iFINDER has one more thing in common with a personal computer. Just as computers have a floppy disk drive for storing and exchanging files, iFINDER has a slot for an MMC (MultiMedia Card) or SDC (Secure Digital Card) flash memory card. These solid-state memory devices are about the size of a postage stamp, but can hold data ranging from 8 MB to 128 MB in size. (Compare that to a floppy disk's 1.44 MB capacity!) iFINDER uses all that MMC space for two key purposes.

First, you can backup your onboard GPS Data Files by copying them to the MMC. Since the MMC is removable (like a floppy disk or a cassette

tape), you can store these GPS Data Files on a personal computer equipped with an MMC card reader. (Or store them on a pocketful of MMCs, if you don't have a computer.) Our MapCreate mapping software can save, edit or create its own GPS Data Files, which can be copied to the MMC and then loaded from the MMC into iFINDER's memory. (**NOTE:** No matter where they come from, GPS Data Files *must* be loaded from the MMC into memory before iFINDER can use them.)

The other key use for MMCs is storage of special high-detail, custom maps containing much greater detail than the basic background map. These ***Custom Map Files*** (file format *.lcm) can also be shared between iFINDERS, other Lowrance GPS or sonar/GPS units and personal computers.

iFINDER automatically reads Custom Map Files directly from the MMC or SDC. To use a custom map, all you need to do is slide an MMC containing a map into the unit. You can make your own Custom Map Files with our MapCreate software and a personal computer. But, you don't have to, because we sell different iFINDER models with special custom maps pre-loaded on MMCs. (No computer downloading required!).

Different iFINDER models

This GPS unit comes in four models. They operate the same, so this manual covers all four. The primary differences are the accessories and additional specialty maps packed with each unit. Maps and GPS data are interchangeable between each model. Each of the four models contains the same Lowrance background map loaded into permanent memory.

This background map includes: low-detail maps of the whole world (containing cities, major lakes, major rivers, political boundaries); and medium-detail maps of the United States (containing all incorporated cities; Interstate, U.S. and state highways; Interstate highway exits and exit services information; large- and medium-sized lakes and streams.)

The four different models are:

iFINDER™

This is the basic model, perfect for precise personal navigation right out of the box. It comes loaded with the basic built-in custom Lowrance background map and a black FaceOffs™ cover. It is MMC-capable, but a card is not included in the package. (It will accept high-detail custom

maps prepared on your computer by MapCreate™ 6 mapping software, which can be purchased separately.) **NOTE:** This unit can search for waypoints, map places and highway exits. It also offers exit services information, but no Point of Interest (POI) information is included. POI information is available in MapCreate 6 maps.

iFINDER™ Plus

This is the most versatile iFINDER package available. It includes the GPS Mapping Accessories Pack. This allows you to create unlimited, custom, high-detail maps for the unit on a personal computer with MapCreate 6 custom mapping software. The massive amount of detail available on the two MapCreate CDs makes this iFINDER suitable for travel on land, by air or by sea. The package also includes one rewritable 16 MB digital MMC memory card and an MMC card reader with USB connector. (A card reader is available with a parallel port connector.) This package includes a black FaceOffs cover.

iFINDER™ Atlantis

This is the specialty iFINDER for marine voyagers. In addition to the permanent background map, this unit includes a 16 MB MMC card preloaded with high-detail mapping of continental U.S. coastal and Great Lakes waters and Hawaii. (The high-detail area extends approximately 10 miles inland.) These coastal maps feature more than 60,000 critical navigation aids and 10,000 wrecks and obstructions. The unit comes with a unique white FaceOffs cover. (No computer downloading is required for high-detail marine navigation. However, this unit will accept high-detail custom maps for inland areas, prepared on your computer by MapCreate 6.)

iFINDER™ Express

This is the specialty iFINDER tailored for inland business and leisure travel, with a distinctive warm gray FaceOffs cover. In addition to the permanent background map, this unit includes a 32 MB MMC card preloaded with a large portion of the searchable POI database found in MapCreate 6. iFINDER can search this POI database to find and identify service stations, airports, hotels, restaurants, emergency services and other businesses in the continental U.S. and Hawaii. (No computer downloading is required for cross-country navigation. However, this unit will accept high-detail custom maps for coastal and Great Lakes waters, prepared on your computer by MapCreate 6. MapCreate custom maps will also boost the amount of POI data and mapping detail available to your iFINDER Express.)

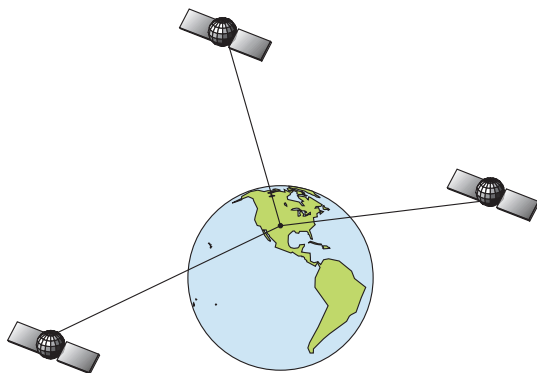
Introduction to GPS and WAAS

Well, now you know the basics of how iFINDER does its work. You might be ready to jump ahead to Section 2, *Installation & Accessories*, on page 11, so you can install the batteries. Or you might want to see how our text formatting makes the manual tutorials easy to skim. If that's the case, move on to "How to Use This Manual" on page 9. But, if you want to understand the current state of satellite navigation, look over this segment describing how GPS and its new companion WAAS work together to get you where you're going.

The Global Positioning System (GPS) was launched July 17, 1995 by the United States Department of Defense. It was designed as a 24-hour-a-day, 365-days-a-year, all weather global navigation system for the armed forces of the U.S. and its allies. Civilian use was also available at first, but it was less accurate because the military scrambled the signal somewhat, using a process called Selective Availability (SA.)

GPS proved so useful for civilian navigation that the federal government discontinued SA on May 2, 2000, after the military developed other methods to deny GPS service to enemy forces. Reliable accuracy for civilian users jumped from 100 meters (330 feet) under SA to the present level of 10 to 20 meters (about 30 to 60 feet.)

Twenty-four satellites orbit 10,900 nautical miles above the Earth, passing overhead twice daily. A series of ground stations (with precisely surveyed locations) controls the satellites and monitors their exact locations in the sky. Each satellite broadcasts a low-power signal that identifies the satellite and its position above the earth. Three of these satellites are spares, unused until needed. The rest virtually guarantee that at least four satellites are in view nearly anywhere on Earth at all times.



A minimum of three satellites are required to determine a 2D fix.

The system requires signal reception from three satellites in order to determine a position. This is called a 2D fix. It takes four satellites to determine both position and elevation (your height above sea level — also called altitude.) This is called a 3D fix.

Remember, the unit must have a clear view of the satellites in order to receive their signals. Unlike radio or television signals, GPS works at very high frequencies. These signals can be easily blocked by trees, buildings, an automobile roof, even your body.

Like most GPS receivers, iFINDER doesn't have a compass or any other navigation aid built inside. It relies solely on the signals from the satellites to calculate a position. Speed, direction of travel, and distance are all calculated from position information. Therefore, in order for iFINDER to determine direction of travel, you must be moving and the faster, the better. This is not to say that it won't work at walking or trolling speeds — it will. There will simply be more "wandering" of the data shown on the display.

GPS is plenty accurate for route navigation, but the U.S. Federal Aviation Administration has special needs for aircraft traffic control that go beyond basic GPS. The FAA has a plan under way to boost GPS performance even further with its Wide Area Augmentation System, or WAAS. This GPS add-on will include a time control element that will help airliners fly closer together while avoiding collisions. In addition to carefully spacing airplanes along travel corridors, WAAS will eventually make instrument landings and takeoffs more accurate as it replaces existing aviation navigation systems.

Non aviators can use WAAS signals to make their GPS navigation even more accurate. Your iFINDER receives both GPS and WAAS signals. However, WAAS has some limits you should know about.

First, the U.S. government has not completed construction of the WAAS system, so it is not yet fully operational. The ground stations are in place, but only a few of the needed WAAS satellites have been launched.

WAAS *can* boost the accuracy of land GPS navigation, but the system is designed for aircraft. The satellites are in a fixed orbit around the Equator, so they appear very low in the sky to someone on the ground in North America. Aircraft and vessels on open water can get consistently good WAAS reception, but terrain, foliage or even large man-

made structures frequently block the WAAS signal from ground receivers.

You'll find that using your GPS receiver without WAAS is both easy and amazingly accurate. It's easily the most accurate method of electronic navigation available to the general public today. Remember, however, that this receiver is only a tool. Always have another method of navigation available, such as a map or chart and a compass.

Also remember that this unit will always show navigation information in the shortest line from your present position to a waypoint, regardless of terrain! It only calculates position, it can't know what's between you and your destination, for example. It's up to you to safely navigate around obstacles, no matter how you're using this product.

How to use this manual: typographical conventions

Many instructions are listed as numbered steps. The keypad and arrow "keystrokes" appear as boldface type. So, if you're in a real hurry (or just need a reminder), you can skim the instructions and pick out what menu command to use by finding the boldface command text. The paragraphs below explain how to interpret the text formatting for those commands and other instructions:

Arrow Keys

The arrow keys control the movement of dotted cross-hair lines on your mapping screen called the cursor. The arrow keys also help you move around the iFINDER menus so you can execute different commands. They are represented by symbols like these, which denotes the down arrow key, the up arrow, the left arrow and the right arrow: ↓ ↑ ← → .

Keyboard

The other keys perform a variety of functions. When the text refers to a key to press, the key is shown in bold, sans serif type. For example, the "Enter/Save" key is shown as **ENT** and the "Menu" key is shown as **MENU**.

Menu Commands

A menu command or a menu option will appear in small capital letters, in a bold sans serif type like this: **ADVANCED MODE**. These indicate that you are to select this command or option from a menu or take an action of some kind with the menu item. Text that you may need to enter or file names you need to select are show in italic type, such as *trail name*.

Instructions = Menu Sequences

Most functions you perform with iFINDER are described as a sequence of key strokes and selecting menu commands. We've written them in a condensed manner for quick and easy reading.

For example, instructions for backtracking a trail in Easy Mode would look like this:

1. Press **MENU** | ↓ to **NAVIGATE TRAIL** | **ENT**.
2. Now, begin moving and follow your iFINDER.

Translated into complete English, step 1 means: "Press the Menu key. Next, press the down arrow key to scroll down the menu and select (highlight) the Navigate Trail menu command. Finally, press the Enter key."

Section 2:

Installation & Accessories

Power

The iFINDER operates from AA batteries or on 3 volts DC using an optional external power cable with a cigarette lighter adapter. If the power cable is used, the iFINDER automatically switches to it if the external power is greater than the battery voltage. If the external power fails, the unit automatically switches to the batteries. An internal lithium battery keeps your stored data safe and accessible for as long as 10 years.

Batteries

The unit requires two, 1.5 volt AA batteries. We recommend that you use alkaline batteries for the best trade-off between battery life and cost. We recommend DURACELL® brand, but other brands will work. If you're looking for an extended-life battery, the Duracell® ULTRA battery has performed well in our tests.

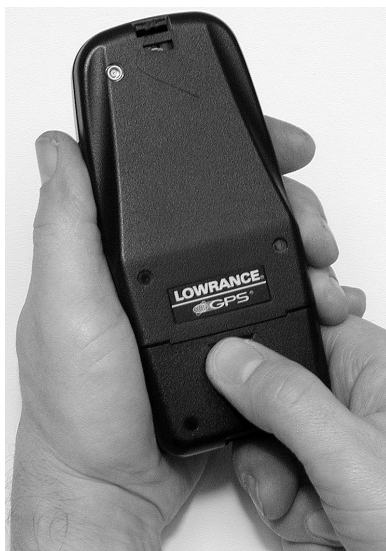
You can also use rechargeable AA alkaline batteries, such as those made by RAYOVAC®, or rechargeable AA nickel metal hydride (NiMH) batteries. Do not use nickel cadmium (NiCd) rechargeable batteries.

Rechargeable alkaline batteries will not last as long as standard alkaline batteries. Some battery manufacturers claim rechargeable NiMH batteries last longer than standard alkalines, but we have not run comparison tests on these types.

Do not mix different battery types. Mixing battery types may cause leakage. (For example, don't use both alkaline and NiMH batteries at the same time, and don't use standard alkalines with rechargeable alkalines.)

Battery Installation

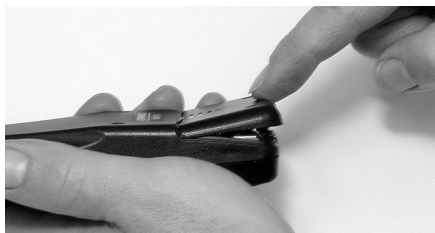
Turn the unit over so that the back is facing you. Place your thumb on the large arrowhead on the battery compartment cover. Press in and down, toward the bottom of the unit (in the direction indicated by the arrow.) The battery cover will snap off.



Remove iFINDER battery cover.

Install the batteries according to the decal in the battery compartment, which shows the correct polarity. Point the positive pole of the upper battery to the left; point the positive pole of the bottom battery to the right.

Replace the battery compartment cover. Align the cover latch tab with the slot inside the case. With a finger, press the bottom of the cover in and then up, toward the top of the unit



Replace battery compartment cover. Align tab with slot, left. Press in cover bottom, right

Cigarette Lighter Power Adapter

To use external DC power: Plug the power cable's cigarette lighter adapter into a cigarette lighter receptacle. Next, slide the other connector over the power contacts on the bottom of the iFINDER case.



Attach external power cable to iFINDER.

MMC or SDC Memory Card Installation

Your iFINDER uses a MultiMedia Card to store information, such as custom maps, waypoints and other GPS data. The unit can also use Secure Digital Cards (SD card or SDC) to store information.

NOTE:

Throughout this manual, we will use the term MMC, but just remember that your unit can use an MMC *or* SDC to store data.

Both of these solid-state flash memory devices are about the size of a postage stamp. An SD card is slightly thicker than an MMC. As this manual went to press, MMCs were available in storage capacities of 8 MB, 16 MB, 32 MB and 64 MB. SD cards were available in capacities of 8 MB, 16 MB, 32 MB, 64 MB and 128 MB.

Additional MMC cards are available from LEI Extras; see ordering information inside the back cover of this manual. MMCs and SD cards are also available at many consumer electronics stores.

The MMC slot is located in the battery compartment, behind the batteries on the right side of the unit. The battery compartment decal points out the slot, which is also marked by small white letters on the circuit board.

To remove an MMC

1. Remove battery compartment cover.
2. Remove batteries, if present.
3. Hold unit upright in left hand. Use a thumbnail or fingernail to grab the groove in the bottom of the MMC.
4. Drag the MMC from the slot into the battery compartment.

5. Hold iFINDER face up and give it a shake to dump the MMC into your hand or onto a work surface.

To add an MMC or SDC

1. Remove battery compartment cover.
2. Remove batteries, if present.
3. Hold unit upside down in left hand. Grasp the bottom corner of the MMC with your other hand. The MMC label should be toward you.
4. Use the white lines and text on the circuit board as a guide and drop the MMC into the slot.
5. Gently shake the unit or use your finger to nudge the MMC into vertical alignment. Then, gently push the card into the slot with your finger.
6. Replace the batteries and battery cover.

Aquabag Waterproof Travel Pouch Installation

The waterproof travel pouch keeps your GPS dry when the going gets wet. An adjustable neck strap on the pouch keeps your unit within reach. The pouch is made of a transparent material that is rugged, yet easy to see through. The pouch is flexible enough for you to operate the iFINDER's keys with the unit inside. To use it, open the closure flap and unroll the anti-moisture baffle to open the bag. Slip the unit inside. Roll up the baffle and close the outer flap.



Insert iFINDER into bag upside down, left. That makes it easier to read when wearing the unit around your neck, right.

FaceOffs™ Installation

Optional FaceOffs™ case covers allow you to change the look of your iFINDER. Your basic unit comes standard with the black cover, but FaceOffs are also available in red, blue, yellow and camouflage. iFINDER Atlantis comes with a white FaceOff, and the iFINDER Express has a warm gray FaceOff.



FaceOffs come in various colors.

Remove FaceOff

You can release the latch tab at the top of the case by pressing the tab down and in with a coin, but the following technique requires no tools at all:

1. Hold the unit face up in one hand, with the bottom of the unit pointing toward your other hand.
2. Using the fingernails of the other hand, catch the edge of the FaceOff near either the Menu key or the Exit key.
3. Gently pull up on the lower corner of the FaceOff and the bottom of the cover will pop loose.

Attach FaceOff

1. Make sure the flexible key cover is seated flush inside the FaceOff.
2. The FaceOff has two hinge tabs at the bottom. Insert them into the two slots in the bottom of the iFINDER case, and pivot the FaceOff into position.
3. Gently press the FaceOff into position so it is almost flush with the case. You will hear a quiet click as the latch tab moves out of sight.
4. Grasp the unit in both hands, top up, with the face toward you. Place your thumbs on either side of the GPS logo, and forcefully press down and up (toward the top of the case) at the same time. You will hear a loud snap as the latch tab pops into place. iFINDER is ready to use.



Press FaceOff into position.

External Antenna

A GPS antenna requires a clear view of the sky for optimum operation. Inside a vehicle, your iFINDER can sometimes maintain satellite lock while sitting on the seat beside you, but we don't recommend this for optimum performance.

Since fewer satellites are "visible" through the vehicle roof, this operating mode will reduce position accuracy and increases the chance of losing satellite lock. Inside a vehicle, the unit operates best with an optional external antenna mounted on the windshield, on the dash or on the top of the vehicle.

The external antenna includes a magnetic base that allows temporary mounting on any flat ferrous metal surface. A suction-cup mount allows you to attach the antenna to a windshield.



Attach iFINDER antenna to windshield bracket with two screws.

You may achieve good results by simply placing the external antenna on the top of the dash, at the base of the windshield. A piece of the rubber non-skid shelf liner material available in recreational vehicle supply stores will help hold the antenna in place.

To use the antenna: Mount it in a location with an unobstructed view of the sky. Plug the connector into the unit's antenna socket, located on the back, in the upper left corner of the case.

R-A-M[®] Bracket Mounting System

A R-A-M[®] mounting bracket is available for your iFINDER. The mounting arm and cradle can swivel on a ball for easy viewing in any type of vehicle.



R-A-M mounting system.

Other Accessories

Other iFINDER accessories include a belt holster with a see-through cover, MMC cards, MMC card readers and MapCreate[™] 6 custom mapping software for your computer.

If these accessories are not available from your dealer, see the accessory ordering information on the inside back cover of this manual.



From left to right, see-through belt holster, MapCreate™ 6 CD-ROM, MMC card reader for USB ports.

Section 3: Easy Mode Operation

This section addresses Easy Mode operation for iFINDER's main GPS functions. The principles are the same in both operating modes, so this discussion also serves as a good introduction to Advanced Mode work.

Before you turn on iFINDER and find where you are, it's a good idea to learn about the different keys, the three Page screens and how they all work together. BUT, if you just can't wait to get outside, grab the batteries and turn to the one-page *Quick Reference* on page 27.

Keypad



iFINDER keypad. This unit has a yellow FaceOffs™ cover.

1. **PWR/LIGHT** (Power & Light) – The PWR key turns the unit on and off and activates the backlight.
2. **PAGES** – Pressing this key switches the unit between the three different page screens in Easy Mode. (Satellite, Navigation and Map.) Each page represents one of the unit's major modes of operation.
3. **MENU** – Press this key to show the menus, which allow you to select or adjust a feature from a list.
4. **ARROW KEYS** – These keys are used to navigate through the menus, make menu selections, move the chart cursor and enter data.
5. **ENT/SAVE** (Enter & Save) – This key allows you to save data, accept values or execute menu commands.

- 6. **EXIT** – The Exit key lets you return to the previous screen, clear data or erase a menu.
- 7. **FIND** – The Find key launches the iFINDER search menus and some navigation functions.
- 8. **ZOUT** – (Zoom Out) – This key lets you zoom the screen out to see a larger geographic area on the map. Less detail is seen as you zoom out.
- 9. **ZIN** – (Zoom In) – This key lets you zoom the screen in to see greater detail in a smaller geographic area on the map.

Power/lights on and off

To turn on the unit, press **PWR**. To turn on the backlight, press **PWR** again. Pressing **PWR** once again will turn off the backlight.

Turn off the unit by pressing and holding the **PWR** key for 3 seconds.

Main Menu

Easy Mode has a single Main Menu, which contains some function commands and some setup option commands. The tutorial lessons in this section will deal only with functions, the basic commands that make iFINDER do something. iFINDER will work fine for these lessons right out of the box with the factory default settings. But, if you want to learn about the various options, see *Section 5, System Setup and GPS Setup Options*.



Main Menu, Easy Mode.

The Main Menu commands and their functions are:

Go To Cursor command: navigates to the current cursor position on the map

Cancel Navigation command: turns off the navigation command after you have reached the end of a back trail or your destination waypoint,

Point of Interest or map cursor location.

Screen command: changes the contrast or brightness of the display screen.

Sounds command: enables or disables the sounds for key strokes and alarms and sets the alarm style.

Power Saving command: configures power saving mode to extend battery life.

Sun/Moon command: finds the rising and setting time of the sun and the moon.

Units of Measure command: changes the speed or distance units. Also used to change the heading and time formats.

Set Local Time command: sets the time for your local time zone.

Advanced Mode command: used to switch from Easy Mode to Advanced Mode. Easy Mode shows only the most commonly used features to simplify the interface and simplify operation.

Transfer My Data command: load from or save to an MMC card GPS Data Files containing waypoints, routes, trails and event marker icons.

Software Info command: shows the product name and software version of the unit's operating system software, as well as copyright notices.

Pages

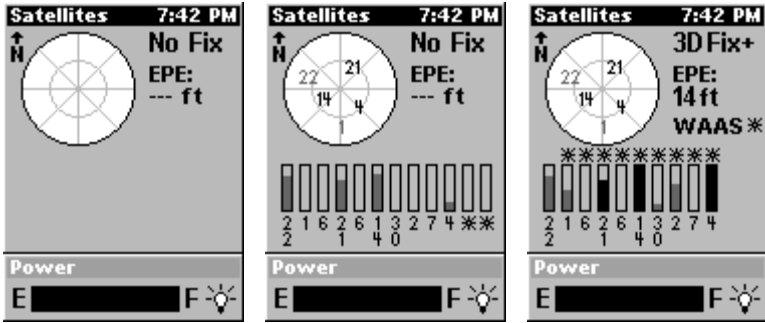
Easy Mode has three Page displays that represent the three major operating modes. They are the Satellite Status Page, the Navigation Page and the Map Page. They are accessed by pressing the **PAGES** key. Pressing **PAGES** repeatedly scrolls between the three screens in an endless circular loop.

Satellite Status Page

This Page, shown on page 22, provides detailed information on the status of iFINDER's satellite lock-on and position acquisition. No matter what page you are on, a flashing current position indicator/question mark symbol and flashing GPS data displays indicate that satellite lock has been lost and there is no position confirmed. This page shows you the quality and accuracy of the current satellite lock-on and position calculation.

WARNING:

Do not begin navigating with this unit until the numbers have stopped flashing!



Satellite Page. Left view indicates unit has not locked on to any satellites and does not have a fix on its position. Center view shows satellites being scanned. Right view shows satellite-lock on with a 3D position acquired (latitude, longitude and altitude.)

This screen shows a graphical view of the satellites that are in view. Each satellite is shown on the circular chart relative to your position. The point in the center of the chart is directly overhead. The small inner ring represents 45° above the horizon and the large ring represents the horizon. North is at the top of the screen. You can use this to see which satellites are obstructed by obstacles in your immediate area if you hold the unit facing north.

The GPS receiver is tracking satellites that are in bold type. The receiver hasn't locked onto a satellite if the number is grayed out, therefore it isn't being used to solve the position.

Beneath the circular graph are the bar graphs, one for each satellite in view. Since the unit has twelve channels, it can dedicate one channel per visible satellite. The taller the bar on the graph, the better the unit is receiving the signals from the satellite.

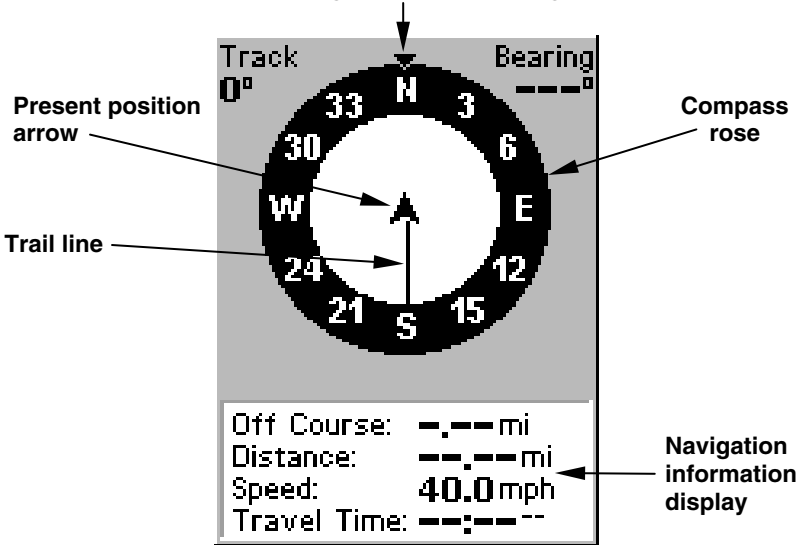
The "Estimated Position Error" (horizontal position error) shown in the upper right corner of the screen is the expected error from a benchmark location. In other words, if the EPE shows 50 feet, then the position shown by the unit is estimated to be within 50 feet of the actual location. This also gives you an indicator of the fix quality the unit currently has. The smaller the position error number, the better (and more accurate) the fix is. If the position error flashes dashes, then the unit hasn't locked onto the satellites, and the number shown isn't valid.

Navigation Page

This screen has a compass rose that not only shows your direction of travel, but also the direction to a recalled waypoint. The navigation screen looks like the one on page 23 when you're not navigating to a

waypoint. Your position is shown by an arrow in the center of the screen. Your trail history, or path you've taken, is depicted by the line extending from the arrow. The arrow pointing down at the top of the compass rose indicates the current track (direction of travel) you are taking.

Track or compass heading indicator, showing direction of travel



Navigation Page, recording a trail, traveling due north. Page looks like this when iFINDER is not navigating to a waypoint, following a route, or backtracking a trail.

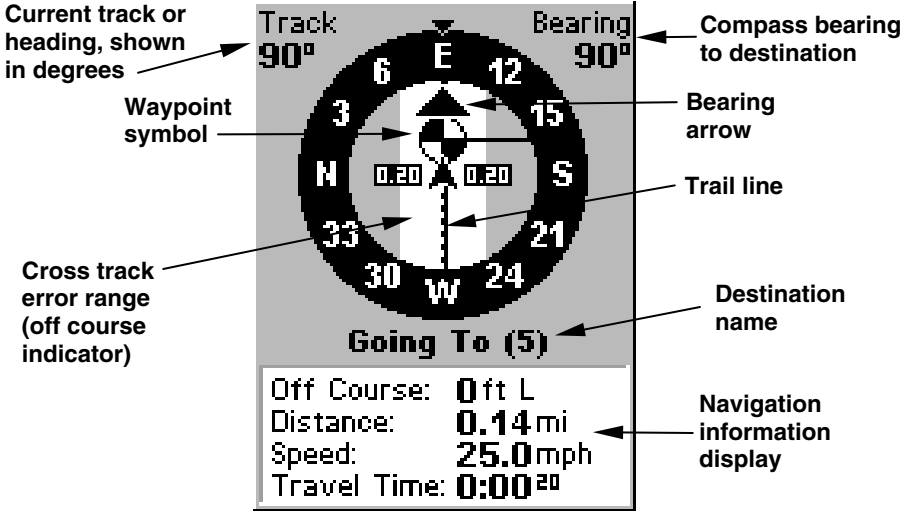
When navigating to a waypoint, the Navigation screen looks like the one shown on page 24. Your ground speed, track, distance and bearing to waypoint, and course are all shown digitally on this screen. Closing speed is also known as velocity made good. It's the speed that you're making towards the waypoint.

The current cross track error is shown in the Off Course line. This is the distance you are off-course to the side of the desired course line. The course line is an imaginary line drawn from your position when you started navigating to the destination waypoint. It's shown on the steering screen as a vertical dotted line.

Lines on either side of the present position show the current cross track error range. The default for the cross track error range is 0.20 mile. For example, if the present position symbol touches the right cross track error line, then you are .20 mile to the right of the desired course. You need to steer left to return to the desired course. You can use the **ZIN** or **ZOUT** keys to change the cross track error range. A circular symbol de-

picting your destination (waypoint) appears on the screen as you approach the waypoint as shown on the screen below.

Travel Time is the time that it will take to reach your destination at your present closing speed. Arrival Time is the local time that it will be when you arrive at the destination, based upon your present closing speed and track.



Navigation Page, backtracking a trail. Driver is headed due east (a 90° track) toward a waypoint 90° (bearing) away. The cross track error range (white corridor) is 0.20 miles either side of the course. The driver is headed toward trail waypoint 5, which is 0.14 miles away. The vehicle is right on course (off course 0 feet). Traveling at a speed of 25 mph, the driver will arrive at the waypoint in 20 seconds.

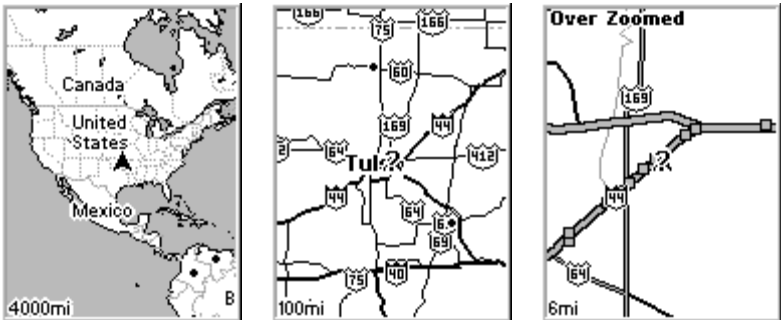
Map Page

The map screens show your course and track from a "bird's-eye" view. By default, this unit shows the map with north always at the top of the screen. (This can be changed using options in Advanced Mode. See the topic *Map Orientation*, in Section 5.) If you're navigating to a waypoint, the map also shows your starting location, present position, course line and destination.

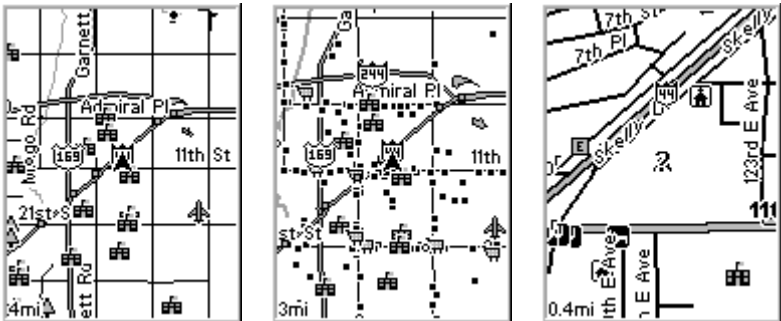
Using the map is as simple as pressing the **PAGES** key. A screen similar to those on the next page appears. The arrow flashing in the center of the screen is your present position. It points in the direction you're traveling. The solid line extending from the arrow is your plot trail, or path you've taken.

The map zoom range is the distance across the screen. This number shows in the lower left corner of the screen. In the first example below left, the range is 4,000 miles from the left edge of the map to the right edge of the map.

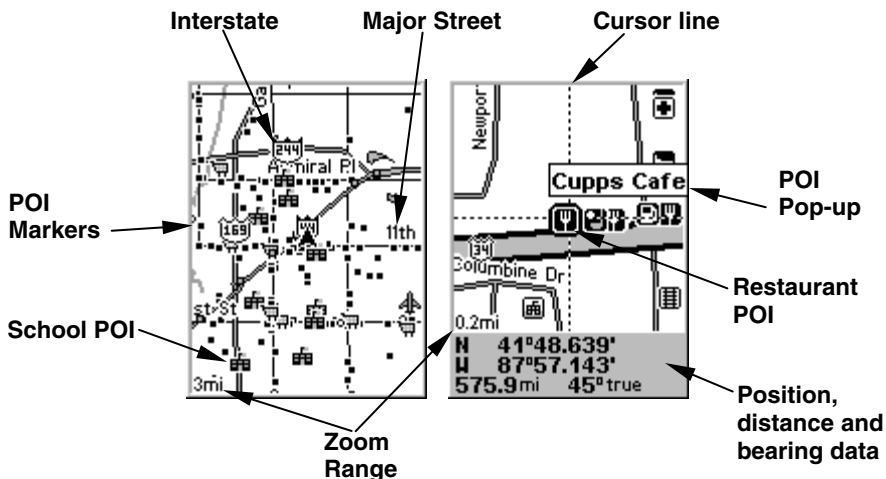
The Zoom In and Zoom Out keys zoom the map to enlarge or reduce its coverage area and the amount of mapping detail shown. There are 37 available map zoom ranges, from 0.05 miles to 4,000 miles.



Far left, Map Page opening screen.. Center, zoomed to 100 miles and right, zoomed to 6 miles. Over Zoomed means you have reached the detail limits in an area covered only by the basic background map. Zooming in any closer will reveal no more map details because a high-detail custom map has not been loaded on the MMC for this area.



Map Pages with high-detail map of an urban area loaded on the MMC. At left, arterial streets appear at the 4 mile zoom range, with a few Point of Interest icons visible. Center, numerous dots representing Points of Interest become visible at the 3 mile range. Right, at the 0.4 mile zoom, you can see an interstate highway with an exit, major and minor streets as well as Point of Interest icons.



When the map is zoomed out far enough, most POIs appear as square dots. As you zoom in closer, the symbols become readable icons. In the 0.2 mile zoom example at right, the cursor has selected the Cupps Café POI, which triggers a pop-up box with the POI name. This pop-up box works on POIs at any zoom range.

The following page contains a 12-step quick reference for Easy Mode operation. If you don't want to carry the manual with you as you practice with iFINDER, you might consider photocopying this quick reference page and tucking it into your pocket.

iFINDER™ Easy Mode Quick Reference

Start outdoors, with a clear view of the open sky. As you practice, try navigating to a location a few blocks away. Navigation in too small a space, like a backyard, will constantly trigger arrival alarms.

1. Install two AA batteries and an MMC card in the battery compartment on back of case. (See installation details on page 11.)
2. To turn on iFINDER, press and release **PWR** key.
3. Opening screen displays map of North America at the 4,000 mile zoom range. Rotate through the three main Page screens (Map Page, Satellite Status Page, Navigation Page) by repeatedly pressing **PAGES** key; switch Pages to display Satellite Status Page.
4. Wait while unit locates satellites and calculates current position. Process is visible on Satellite page. This takes an average of 1 minute or less under clear sky conditions (unobstructed by terrain or structures.) When the unit acquires position, a tone sounds and a position acquired message appears.
5. With position acquired, press **PAGES** key to display Map Page, which shows a bird's eye view of the earth. You can move around the map by:
 - Zoom in** closer to see greater detail: press **ZIN** (zoom in key.)
 - Zoom out** to see more area, less detail: press **ZOUT** (zoom out key.)
 - Scroll** map north, south, east or west using arrow keys **↑ ↓ → ←** .To stop scrolling and return to current position on map, press **EXIT** key.
6. Set Home waypoint at your current position so you can navigate back here: press **ENT | ENT**.
7. Zoom/scroll map to find a nearby object or location. Use arrow keys to center cursor cross-hair over the map object or location.
8. To navigate to the selected location: press **MENU | ENT | EXIT**. Follow steering arrow on Map Page or compass bearing arrow on Navigation Page.
9. At destination, Arrival Alarm goes off; to clear it, press **EXIT**. Cancel navigation: press **MENU | ↓** to **CANCEL NAVIGATION | ENT | ←** to **YES | ENT**.
10. Navigate back home by Go To Home or Navigate Trail. **Go Home**: press **FIND | ENT**; follow navigation arrows. **Trail**: press **MENU | ↓** to **NAVIGATE TRAIL | ENT**. Wait while route is calculated, then follow arrows.
11. Back home, Arrival Alarm goes off; press **EXIT**. Cancel navigation: press **MENU | ↓** to **CANCEL NAVIGATION | ENT | ←** to **YES | ENT**.
12. To turn off iFINDER, press and hold **PWR** key for three seconds.

Find Your Current Position

Finding your current position is as simple as turning iFINDER on. Under clear sky conditions, the unit automatically searches for satellites and calculates its position in approximately one minute or less.

NOTE:

"Clear sky" means open sky, unobstructed by terrain, dense foliage or structures. Clouds do not restrict GPS signal reception.

If for some reason satellite acquisition takes longer, you may be inside a structure or vehicle or in terrain that is blocking signal reception. To correct this, be sure you are positioned so that the unit has as clear a view of the sky as possible, then turn the unit off and back on again.

Moving Around the Map: Zoom & Cursor Arrow Keys

The map is presented from a bird's eye view perspective. The current zoom range shows in the lower left corner of the screen.

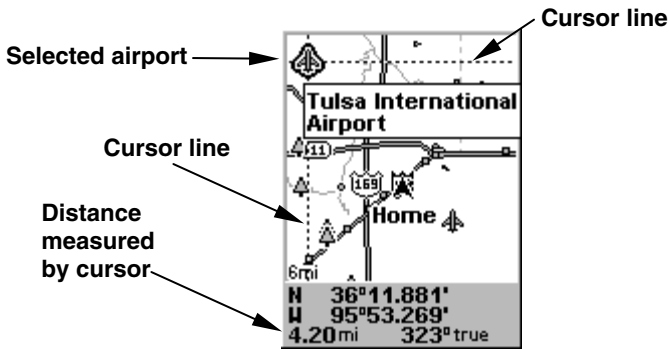
1. Press the **ZIN** key (zoom in) to move in closer and see greater detail in a smaller geographic area.
2. Press the **ZOUT** key (zoom out) to move farther away and see less map detail, but a larger geographic area.

When you are walking or riding in a vehicle, the map will automatically move as you move. This keeps your current location roughly centered on the screen.

You can manually pan or scroll the map northward, southward, eastward or westward by using the arrow keys, which launches the cross-hair map cursor. This allows you to look at map places other than your current position. To clear the cursor, press **EXIT**, which jumps the map back to the current position or the last known position.

Tip:

Use the cursor to determine the distance from your current position (or last known position, when working indoors) to any map object or location. Simply use the arrow keys to position the cursor over the object or place. The distance, measured in a straight line, appears in the data box at the bottom of the map. Press **EXIT** to clear the cursor.



The selected airport to the northwest is 4.2 miles away.

Selecting Any Map Item With the Cursor

1. Use the zoom keys and the arrow keys to move around the map and find the item you wish to select.
2. Use the arrow keys and center the cursor cross-hair on the desired object. On most items, a pop-up box will give the name of the selected item.

Searching

Now that you've seen how iFINDER can find where *you* are, let's search for something somewhere else. Searching is one of the most powerful new features in the Lowrance GPS product line.

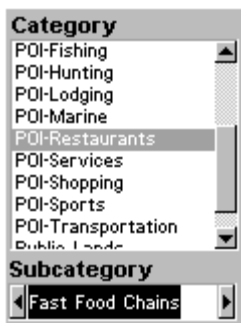
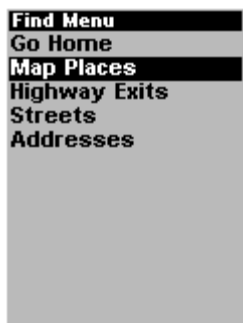
In this example, we'll look for the *nearest* fast-food restaurant. For more information on different types of searches, refer to *Section 6, Searching*.

NOTE:

This example requires the Point of Interest (POI) database included with iFINDER Express and MapCreate 6.

After iFINDER has acquired a position:

1. Press **FIND** | ↓ to **MAP PLACES** | **ENT** | ↓ to **POI-RESTAURANTS**.
2. You could search the entire restaurant category, but in this example we will narrow our search. Press → to **FAST FOOD CHAINS** | **ENT** | **ENT**.
3. iFINDER says it is calculating, then a list of restaurants appears, with the closest at the top of the list, and the farthest at the bottom of the list. The nearest is highlighted.



Find Map Places Menu, left; Category Selection menu, center; and list of the nearest restaurants, right.

- If you wish, you could scroll \uparrow or \downarrow here to select another restaurant, but for now we will just accept the nearest one. Press **ENT**.
- The POI information screen appears. (This is how you can use iFINDER as a business phone directory!) If you wanted to navigate there, you could press Enter, since the Go To command is highlighted. But we just want to see it on the map, so press \rightarrow to **FIND ON MAP** | **ENT**.



POI information screen on fast food restaurant nearest this position. Screen shows name, street address, phone number, latitude/longitude, distance to the restaurant and its compass bearing. Figure at left shows Go To command; right figure shows Find On Map command.

- iFINDER's map appears, with the cross-hair cursor highlighting the restaurant's POI symbol. A pop-up name box identifies the POI. A data box at the bottom of the screen continues to display the location's latitude and longitude, distance and bearing.



Map screen showing Finding Waypoint, the result of a restaurant search.

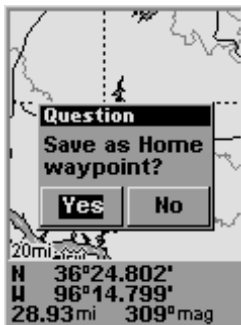
7. To clear the search and return to the last page displayed, press **EXIT | EXIT | EXIT**. (Before you completely exited out of the Search menus, you could have gone looking for another place.)

NOTE:

Search works from mapping and POI data loaded in iFINDER. If you do not have a high-detailed custom map (containing POI data) for the area you are searching loaded on the MMC, you may not find anything.

Set Home Waypoint

A waypoint is simply an electronic "address," based on the latitude and longitude of a position on the earth. Easy Mode allows you to save two waypoints (Home and Man Overboard). To save a Home Waypoint: 1. Press and release **ENT**. 2. The **SAVE AS HOME WAYPOINT?** menu appears, with **YES** highlighted. To accept yes, press **ENT**. The waypoint appears on the map as an X, named "Home."



Pop-up box

Save Home Waypoint menu, left. At right, Home waypoint, with X symbol and name. When selected by the cursor, the pop-up box appears.

The example shows waypoint set at the cursor location. If cursor was not active, the point would be placed at the current position.

Caution:

Saving a new "Home" waypoint will overwrite and erase the previous "Home" waypoint.

Navigate Back Home

This command will automatically take you back to the "Home" waypoint you created.

1. Press **FIND|ENT**; then follow navigation arrows on the Map Page or the compass rose on the Navigation Page.

To cancel navigation, press **MENU|↓** to **CANCEL NAVIGATION|ENT|←** to **YES|ENT**. iFINDER stops showing navigation information.

Set Man Overboard (MOB) Waypoint

One of boating's most terrifying events is having a friend or family member fall overboard. This situation can be deadly on any body of water — fresh or salt. It's particularly dangerous at night or if you're out of sight of land. Of course, the first thing to do is remain calm and try all standard safety measures to try and rescue the person.

This unit has a man overboard feature that shows navigation data to the location where the feature was activated. To activate it, press the **ZOUT** and **ZIN** keys at the same time. Your position at the time these keys are pressed is used as the man overboard position.

Caution:

Saving a new "Man Overboard" waypoint will overwrite and erase the previous "Man Overboard" waypoint.

Navigate Back to MOB Waypoint

Find your way back to the accident position with the Navigation Page or Map Page. When MOB is activated, the Navigation Page automatically shows the compass rose with its bearing arrow pointing toward the man overboard position, and the destination name says "Going To Man Overboard." The Map Page displays a Man Overboard waypoint, represented by a human figure, and the steering arrow points where to steer to reach that position.

The man overboard position is also stored in the waypoint table for future reference. It can be edited the same as any other waypoint in Advanced Mode. This prevents the inadvertent loss of the current Man Overboard position.

Tip:

You don't need to have an emergency to use the MOB waypoint. It is the only way you can set an additional waypoint other than "Home" in Easy Mode. When you set the MOB point, just cancel navigation and then use MOB like a regular waypoint. (Remember, you can set 1,000 waypoints in Advanced Mode.)

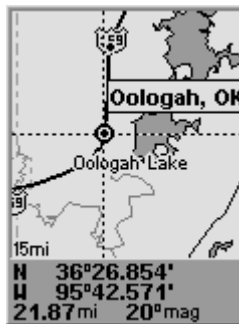
To cancel navigation to MOB, press **MENU**|**↓** to **CANCEL NAVIGATION**|**ENT**|**←** to **Yes**|**ENT**. iFINDER stops showing navigation information.

Navigate to Cursor Position on Map

The **Go To Cursor** command: navigates to the current cursor position on the map.

To navigate to a particular location on the map, find location, then select the location with cursor. Use the Go To Cursor command to lead you there:

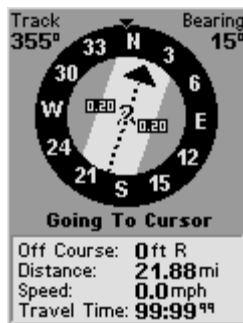
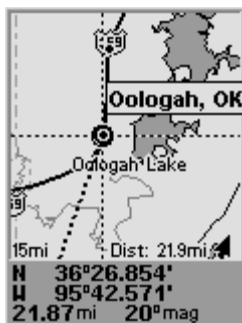
1. Use the cursor (controlled by the arrow keys) with the zoom in and zoom out keys to maneuver around the map until you find a location you want to go to.
2. Center the cursor over the location to select it. See the example below.



Navigate to cursor. In this example, the cursor has selected the town of Oologah, Oklahoma.

3. Press **MENU**|**ENT** and iFINDER will begin navigating to the cursor location.

The Map Page will display a dotted line from your current position to the cursor position. The Navigation Page displays a compass rose showing navigation information to your destination. See examples on the next page.



The 15-mile zoom figure at left clearly shows the dotted course line connecting your current position to your destination. The 60-mile zoom, center, shows both current position and destination on screen. The Navigation Page, right, will also show navigation information.

To stop navigating to the cursor, use the Cancel Navigation command: press **MENU** | **↓** to **CANCEL NAVIGATION** | **ENT** | **←** to **YES** | **ENT**. iFINDER stops showing navigation information.

Navigate to a Point of Interest

iFINDER can navigate to any Point of Interest (POI) you can look up with the **FIND** key. (For help with **FIND**'s searching capabilities, see the entry on Searching earlier in this section, or turn to *Section 6, Searching*, for detailed instructions.)

After you have looked up an item with the find command, use the **←** to make sure the **Go To** command is highlighted at the bottom of the screen, then press **ENT**. iFINDER begins showing navigation information to the item.

To cancel navigation, press **MENU** | **↓** to **CANCEL NAVIGATION** | **ENT** | **←** to **YES** | **ENT**. iFINDER stops showing navigation information.

Creating and Saving a Trail

A trail, or plot trail, is a history of the path you have taken. On the screen, trails are represented by a solid line extending from the back of the current position arrow.

By default, the trail flashes once a second, making it easier to see against the background map. With the default auto setting, iFINDER creates a trail by placing a dot (trail point) on the screen every time you change directions. (The method used for creating a trail and the trail update rate can both be adjusted in Advanced Mode. See Section for 5 for *Trail Options*.)

In Easy Mode, this unit automatically creates a plot trail when turned

on, and this trail is automatically saved in memory when the unit is turned off. iFINDER continues recording the *same* trail until you "clear the trail," which *erases* the old trail and starts creation of a new trail.

NOTE:

iFINDER can record up to 9,999 points per trail, which can be adjusted in Advanced Mode. The default setting is a maximum of 2,000 points. When trail length exceeds the maximum setting, the unit begins recording the trail over itself.

In Advanced Mode, you can save and recall up to 10 different plot trails, which can also be copied to your MMC for archiving.

Caution:

You also have the option of turning off trail recording in Advance Mode. If the option is left turned off, it will cancel the automatic trail creation feature in Easy Mode.

Displaying a Saved Trail

The trail is automatically displayed in Easy Mode by default. Trail display can be selectively turned off and on only in Advanced Mode.

Navigating or Backtracking a Trail

There are two methods for following your back trail. The simplest requires no menu commands at all, but provides no navigation information during the trip, such as the time to your destination. The other requires only three key strokes and provides a full range of navigation data. Try both methods and see which you prefer. When hiking at walking speed, we often just use visual back trailing because it is better at following each little turn on a foot path. At faster speeds, such as the highway or on the water, the Navigate Trail command is handy.

Visual Back Trailing

1. On the Map Page, zoom (**ZIN** or **ZOUT**) so your flashing trail is visible.
2. Begin moving and watch the Map Page (or Navigation Page, if you prefer). Simply walk or steer so that your current position arrow traces along the trail you have just made.

Navigate a Back Trail

1. Press **MENU** | ↓ to **NAVIGATE TRAIL** | **ENT**.
2. Now, begin moving and follow your iFINDER.

NOTE:

If you are already located at or near the beginning of your back trail, the arrival alarm will go off as soon as you hit Enter. Just press

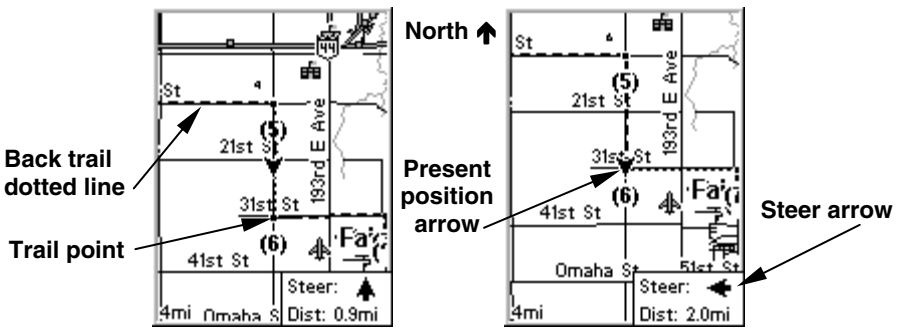


EXIT to clear the alarm and proceed.

On the map, your original trail is visible as a flashing solid line, along with a roughly parallel dotted line indicating the back trail to follow. The map contains a steer arrow in the lower right corner. This arrow shows you where to steer to reach the next waypoint on your back trail.

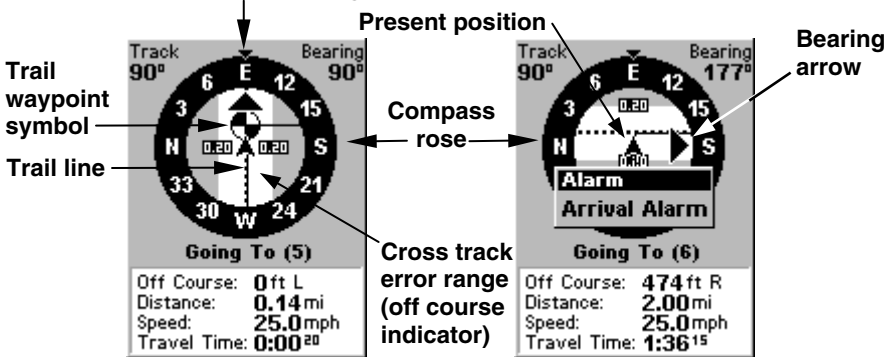
The Navigation Page will also show the trail line and a bearing arrow, which points to the next waypoint on the trail.

As you travel, the arrival alarm will go off when you near a trail waypoint, and the steer arrow (on the map) and bearing arrow (on the compass rose) will swing around and point to the next trail waypoint. Press **EXIT** to clear the alarm.



Navigate trail, map views: at left driver is southbound heading straight toward trail point 6; steer arrow says steer straight. At right, southbound driver has reached point 6 and must turn east to follow trail. Steer arrow swings around to say turn left (east), toward the next trail waypoint (arrival alarm message turned off for clarity.)

Track or compass heading indicator



Navigate trail, navigation page (compass rose) views: at left, driver is eastbound heading straight toward trail point 5; bearing arrow shows the trail point is due east (straight ahead.) At right, driver has

reached trail point 5 and must turn south to follow the trail. Arrival alarm goes off and bearing arrow swings around to say turn right (south), toward the next waypoint, trail point 6. iFINDER now shows navigation information to point 6, which is 2 miles away.

3. When you reach your destination, be sure to cancel your navigation: press **MENU** | ↓ to **CANCEL NAVIGATION** | **ENT**. iFINDER asks if you're sure; press ← | **ENT**.

Clearing or Erasing a Trail

You can erase the current trail and automatically begin recording a new one by using the Clear Trail command.

WARNING:

Clearing a trail will erase the trail from iFINDER's memory. You will not be able to backtrack to that trail head if the trail is erased. If you need to preserve the trail, switch to Advanced Mode and use the instructions in Section 4 for *Creating and Saving a Trail*.

1. Press **MENU** | ↓ to **CLEAR TRAIL** | **ENT**. iFINDER asks if you're sure; press ← | **ENT**. 2. Return to the page by pressing **EXIT**.

Transfer Custom Maps and GPS Data Files

Custom maps work only from the MMC card or SDC card. When a card containing a Custom Map File is loaded into the unit, iFINDER automatically loads the map into memory when the unit is turned on.

Instructions for copying Custom Map Files to an MMC are contained in the instruction manual for your MMC card reader and MapCreate 6 software. For instructions on inserting an MMC into iFINDER, see *Section 2, Installation/Accessories*.

GPS Data files, containing waypoints, routes, trails and event marker icons, must be copied from an MMC to iFINDER's internal memory before iFINDER can read them. Here's how:

1. Press **MENU** | ↓ to **TRANSFER MY DATA** | **ENT** and the screen below appears.



The Transfer My Data submenu asks if you want to save data to the MMC or load data from the MMC into iFINDER's memory.

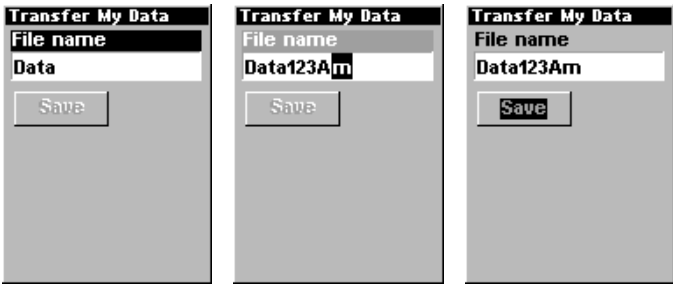
2. The Transfer My Data menu includes a message which tells you if an MMC is present or not. If no MMC is present, you must first insert a card into iFINDER in order to activate the Load or Save commands.

To transfer data *from iFINDER to the MMC*: press **ENT** (for **SAVE**.)

To transfer data *from the MMC to iFINDER*: press **→** to **LOAD | ENT**.

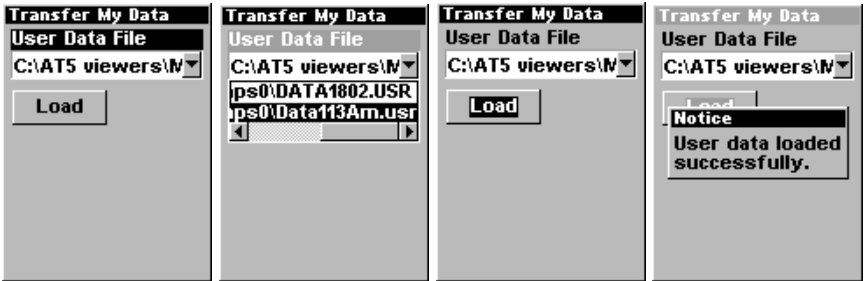
3. **Saving**: To accept the default name "Data" for the GPS Data File, press **↓** to **SAVE | ENT**. If you wish to rename the file (as in the example below), press **ENT** to activate the selection box. Press **↑** or **↓** to change the first character, then press **→** to the next character and repeat until the name is correct. Then, press **ENT | ↓** to **SAVE | ENT**.

The unit will display first a progress then a completion message when the data transfer is finished. To return to the Page view, press **EXIT | EXIT**.



From left to right, these figures show the menu sequence for naming and saving a GPS Data File from an MMC into iFINDER's memory.

4. **Loading**: There may be more than one GPS Data File (*.USR) on the card. To select a file, press **ENT** to activate the selection box, use **↓** or **↑** to highlight the file, then press **ENT** to accept the selection. Next, press **↓** to **LOAD | ENT**. The unit will display a completion message when the data transfer is finished. To return to the Page view, press **EXIT | EXIT**.



From left to right, these figures show the menu sequence for loading a GPS Data File from an MMC into iFINDER's memory.

Switch to Advanced Mode

To leave Easy Mode and switch to Advanced Mode:

1. Press **MENU** | ↓ to **ADVANCED MODE** | **ENT**.
2. Unit asks "Are you sure you want to enter Advanced Mode?"
3. press ← | **ENT** and the unit switches to Advanced Mode.

Switch Back to Easy Mode from Advanced Mode

To leave Advanced Mode and switch back to Easy Mode:

1. Press **MENU** | **MENU** | ↓ to **EASY MODE** | **ENT**.
2. Unit asks "Are you sure you want to turn on Easy Mode?"
press ← | **ENT** and the unit switches to Easy Mode.

Section 4:

Advanced Mode Operation

Keypad



iFINDER keypad. This unit has a yellow FaceOffs™ cover.

1. **PWR/LIGHT** (Power & Light) – The PWR key turns the unit on and off and activates the backlight.
2. **PAGES** – Pressing this key switches the unit between the four different page screens in Advanced Mode. (Satellite, Position, Navigation and Map.) Each page represents one of the unit's major operation modes.
3. **MENU** – Press this key to show the menus, which allow you to select or adjust a feature from a list.
4. **ARROW KEYS** – These keys are used to navigate through the menus, make menu selections, move the chart cursor and enter data.
5. **ENT/SAVE** (Enter & Save) – This key allows you to save data, accept values or execute menu commands.
6. **EXIT** – The Exit key lets you return to the previous screen, clear data or erase a menu.
7. **FIND** – The Find key launches the iFINDER search menus and some navigation functions.
8. **ZOUT** – (Zoom Out) – This key lets you zoom the screen out to see a larger geographic area on the map. Less detail is seen as you zoom out.
9. **ZIN** – (Zoom In) – This key lets you zoom the screen in to see greater detail in a smaller geographic area on the map.

Power/lights on and off

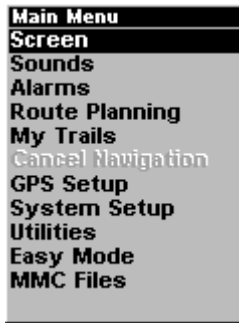
To turn on the unit, press **PWR**. To turn on the backlight, press **PWR** again. Pressing **PWR** once again will turn off the backlight.

Turn off the unit by pressing and holding the **PWR** key for 3 seconds.

Main Menu

Advanced Mode has a single Main Menu, which contains some function commands and some setup option commands. The instructions in this section will deal only with functions, the basic commands that make iFINDER do something. iFINDER will work fine for these instructions right out of the box with the factory default settings. But, if you want to learn about the various options, see *Section 5, System Setup and GPS Setup Options*.

1. To get to the main menu from any page: press **MENU | MENU**. To clear the menu screen and return to the page display, press **EXIT**.



Main Menu, Advanced Mode.

Pages

Advanced Mode has four Page displays that represent the four major operating modes. They are the Satellite Status Page, the Position Page, the Navigation Page and the Map Page. They are accessed by pressing the **PAGES** key. Pressing **PAGES** repeatedly scrolls between the four screens in an endless circular loop.

Each Page has a submenu screen associated with it. You access a Page Submenu by pressing the **MENU** key one time while the page is displayed. (Pressing the Menu key twice takes you to the Main Menu.)

Satellite Status Page

This page provides detailed information on the status of iFINDER's satellite lock-on and position acquisition. No matter what page you are on, a flashing current position indicator/question mark symbol and

flashing GPS data displays indicate that satellite lock has been lost and there is no position confirmed. This page shows you the quality and accuracy of the current satellite lock-on and position calculation.

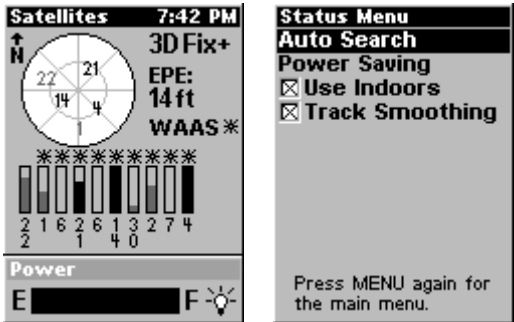
WARNING:

Do not begin navigating with this unit until the numbers have stopped flashing!

NOTE:

Refer to Section 2, *Easy Mode Operation*, for further explanation and more illustrations of the Satellite Page.

- 1. To get to the Satellite Status Page: press **PAGE** repeatedly until the page you want appears.
- 2. To get to Satellite Status Menu: press **MENU**.



Satellite Status Page, left, Satellite Status Menu, right.

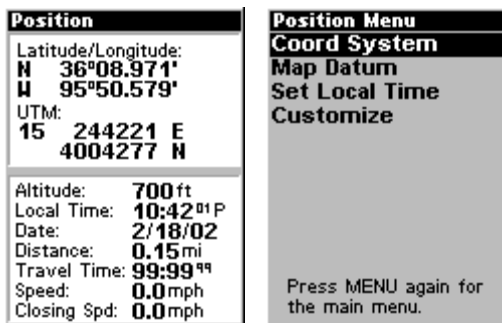
Status Menu

The Satellite Status Menu allows you to set your own GPS options such as power saving, track smoothing, and whether you want the GPS engine to stop searching (a power-saving function for use indoors).

Position Page

This page provides detailed information on the position of iFINDER's cursor. From this page you can determine your latitude, longitude, altitude, travel time, speed, and other useful information about your position and trip.

- 1. To get to Position Page: press **PAGE** repeatedly until the page you want appears.
- 2. To get to Position Page Sub Menu: press **MENU**.



Position Page, left, Position Menu, right.

Position Menu

The Position Menu allows you to set your own coordinate system, change your map datum or even set your local time.

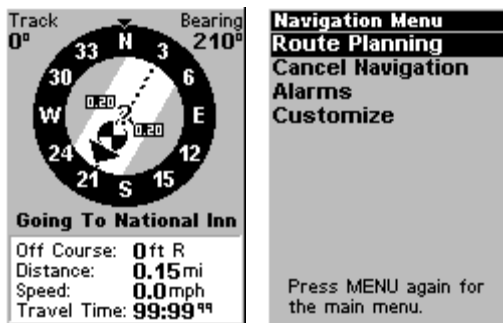
Navigation Page

This screen has a compass rose that not only shows your direction of travel, but also the direction to a recalled waypoint. The navigation screen looks like the one below when you're not navigating to a waypoint. Your position is shown by an arrow in the center of the screen. Your trail history, or path you've taken is depicted by the line extending from the arrow. The large arrow pointing down at the top of the compass rose indicates the current track (direction of travel) you are taking.

NOTE:

Refer to Section 2, *Easy Mode Operation*, for further explanation and more illustrations of the Navigation Page.

1. To get to Navigation Page: press **PAGE** repeatedly until the page you want appears.
2. To get to Navigation Page Sub Menu: press **MENU**.



Navigation Page, left, Navigation Menu, right.

Navigation Menu

The Navigation Menu allows you to cancel navigation, set up alarms, and plan or edit your route.

Map Page

The map screens show your course and track from a “bird’s-eye” view. By default, this unit shows the map with north always at the top of the screen. (This can be changed. See the topic *Map Orientation*, in Section 5.) If you’re navigating to a waypoint, the map shows your starting location, present position, course line and destination. You don’t have to navigate to a waypoint, however, to use the map.

The Zoom In and Zoom Out keys zoom the map to enlarge or reduce its coverage area and the amount of mapping detail shown. There are 37 available map zoom ranges, from 0.05 miles to 4,000 miles.

NOTE:

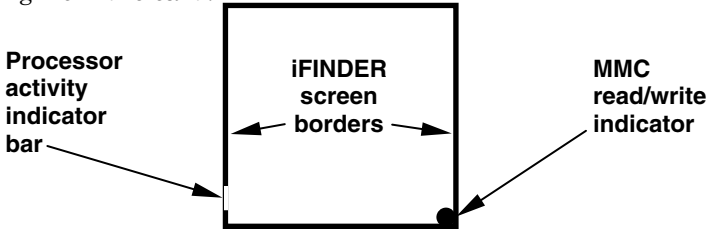
Refer to Section 2, *Easy Mode Operation*, for further explanation and more illustrations of the Map Page.

1. To get to Map Page: Map page is the default when iFINDER is turned on. To switch from another page to the Map Page, press **PAGE** repeatedly until the page you want appears.
2. To get to Map Page Menu: press **MENU**.

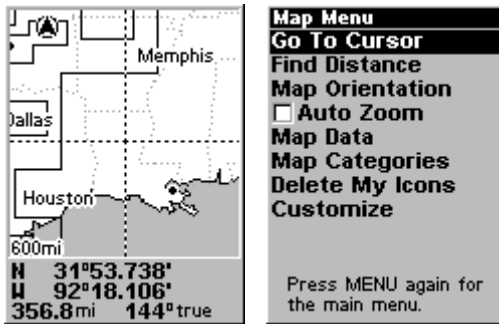
NOTE:

On the Map Page, the screen shows two indicators of what iFINDER's microprocessor is doing behind the scenes. These are similar to the hard drive and floppy drive lights on a PC. In the lower left of the screen, a small portion of the screen "border" serves as a processor indicator. When this "bar" is black, (it's virtually unnoticeable then) iFINDER's processor is idle. When the bar is blank, the processor is calculating something. In the lower right

corner of the screen, a large black dot will appear and disappear from time to time. When the dot appears, iFINDER is reading information from the MMC. When the dot disappears, the unit is not reading from the card.



iFINDER processor indicators along screen border.



Map Page, left, Map Menu, right.

Map Menu

The map menu has many options. The map menu allow you to find distances, change the orientation of your map, view map data, and other helpful map functions.

Moving Around the Map: Zoom & Cursor Arrow Keys

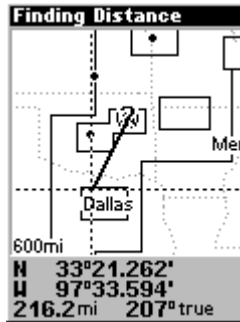
The map is presented from a bird's-eye view perspective. The current zoom range shows in the lower left corner of the screen. If the zoom range says "4 mi," the map shows an area 4 miles wide from the left edge of the screen to the right edge of the screen.

1. Press the **ZIN** key (zoom in) to move in closer and see greater detail in a smaller geographic area.
2. Press the **ZOUT** key (zoom out) to move farther away and see less map detail, but a larger geographic area.

You can pan or scroll the map northward, southward, eastward or westward by using the arrow keys, which launches the cross-hair map cursor. To clear the cursor, press **EXIT**, which jumps the map back to the current position or the last known position.

Find Distance From Current Position To Another Location

1. While on the Map page press: **MENU** | ↓ to **FIND DISTANCE** | **ENT**.
2. Center your cursor over the position you want to find the distance to. A rubber band line appears, connecting your current position to the cursor's location. The distance along that line will appear in the lower left-hand corner of the screen.
3. Press **EXIT** to return to regular operation.



The distance to Dallas from the starting point is 216.2 miles.

Find Distance From Point to Point

You can also measure distance between two other points on the map.

1. While on the Map page press: **MENU** | ↓ to **FIND DISTANCE** | **ENT**.
2. Center your cursor over the first position. (A rubber band line appears, connecting your *current* position to the cursor's location.) Press **ENT** to set the first point, and the rubber band line disappears.
3. Move the cursor to the second position. The rubber band line reappears, connecting the first point you set to the cursor. The distance along that line will appear in the lower left-hand corner of the screen.
4. Press **EXIT** to clear the command and return to the page screen.

Find Your Current Position

Finding your current position is as simple as turning iFINDER on. Under clear sky conditions, the unit automatically searches for satellites and calculates its position in approximately one minute or less.

NOTE:

"Clear sky" means open sky, unobstructed by terrain, dense foliage or structures. Clouds do not restrict GPS signal reception.

If for some reason satellite acquisition takes longer, you may be inside a structure or vehicle or in terrain that is blocking signal reception. To correct this, be sure you are positioned so that the unit has as clear a view of the sky as possible, then turn the unit off and back on again.

Icons

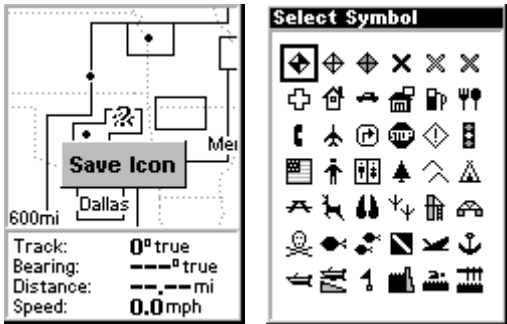
Icons are graphic symbols used to mark some location, personal point of interest or event. They can be placed on the map screen, saved and recalled later for navigation purposes. These are sometimes referred to as event marker icons. iFINDER has 42 different symbols you can pick from when creating an icon.

Icons are similar to waypoints, but they do not store as much information (like names) as waypoints do. You can't use a menu to navigate to icons as you can with waypoints. (But, you *can* use the map cursor and navigate to any icon on the map.)

You can create an icon at the cursor position on the map, or at your current position while you are navigating.

Create Icon on Map

1. Use the arrow keys to move the cursor to the place where you want to make an icon.
2. Press and *hold* **ENT** until the screen shows a "Save Icon" menu, then *release* the **ENT** key.
3. Press **←** or **↑** or **→** or **↓** to select your icon symbol, then press **ENT**. The icon appears on the map.



Save icon menu, left, Select symbol menu, right.

Create Icon at Current Position

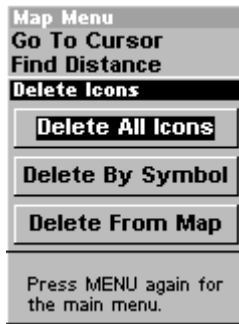
1. While you are traveling, press and *hold* **ENT** until the screen shows a "Save Icon" menu, then *release* the **ENT** key.

3. Press ← or ↑ or → or ↓ to select your icon symbol, then press **ENT**. The icon appears on the map.

Delete an Icon

To delete an icon, you must be in Advanced Mode. You can delete all the icons at one time, you can delete all icons represented by a particular symbol, or you can use the cursor to delete a selected icon from the map.

1. Press **MENU** | ↓ to **DELETE MY ICONS** | **ENT**.
2. Press ↓ to **DELETE ALL ICONS**, **DELETE BY SYMBOL**, or **DELETE FROM MAP** and press **ENT**.



Delete icons menu.

Load GPS Data Files from an MMC

GPS Data files, containing waypoints, routes, trails and event marker icons, must be copied from an MMC to iFINDER's internal memory before iFINDER can read them. Here's how:

1. Press **MENU** | **MENU** | ↓ to **SYSTEM SETUP** | **ENT** | ↓ to **TRANSFER MY DATA** | **ENT** and the screen below appears.



The Transfer My Data submenu asks if you want to save data to the

MMC or load data from the MMC into iFINDER's memory.

2. The Transfer My Data menu includes a message which tells you if an MMC is present or not. If no MMC is present, you must first insert a card into iFINDER in order to activate the Load or Save commands.

To load data from the MMC to iFINDER: press → to **LOAD** | **ENT**.

3. **Loading:** There may be more than one GPS Data File (*.USR) on the card. To select a file, press **ENT** to activate the selection box, use ↓ or ↑ to highlight the file, then press **ENT** to accept the selection. Next, press ↓ to **LOAD** | **ENT**. The unit will display a completion message when the data transfer is finished. To return to the Page view, press **EXIT** | **EXIT** | **EXIT**.

Navigate

Navigation is one of the most powerful reasons for owning an iFINDER. With the navigation options available you can get accurate information about where you want to go, how to get there, how long it will take, and other useful trip information.

Navigate Back Home

You can navigate to the "Home" waypoint created in Easy Mode, but you must use Advanced Mode's procedure for navigating to a waypoint. See the entry later in this section on *Navigate to a Waypoint*.

Navigate Back to Man Overboard Waypoint

This unit has a man overboard feature that shows navigation data to the location where the feature was activated. To activate it, press the **ZOUT** and **ZIN** keys at the same time. Your position at the time these keys are pressed is used as the man overboard position. The unit automatically begins navigating to the MOB waypoint. For further details, see this subject in Section 3, *Easy Mode Operation*.

Cancel Navigation

In Easy Mode:

Press **MENU** | ↓ to **CANCEL NAVIGATION** | **ENT** | ← to **YES** | **ENT**.

In Advanced Mode

Press **MENU** | **MENU** | ↓ to **CANCEL NAVIGATION** | **ENT** | ← to **YES** | **ENT**.

Navigate a Route

1. From the **NAVIGATION PAGE**, press **MENU** | **ENT** or from the **MAP PAGE**, press **MENU** | **MENU** | ↓ to **ROUTE PLANNING** | **ENT**.

2. Press ↓ to select *route name* | **ENT** | **ENT**.

3. Upon arrival at your destination, cancel navigation:

press **MENU** | **MENU** | ↓ to **CANCEL NAVIGATION** | **ENT** | ← to **YES** | **ENT**.

Navigate to Cursor Position on Map

1. Use arrow keys to center cursor cross-hair over the map object or location.
2. To navigate to the selected location: press **MENU** | **ENT** | **EXIT**. Follow steering arrow on Map Page or compass bearing arrow on Navigation Page.

Navigate to an Icon

Use the Navigate to Cursor command above, and use the cursor to select the icon.

Navigate to Point of Interest (POI)

For POIs that are in view on the map, you can easily use the Navigate to Cursor command above; just use the cursor to select the POI. The other method involves searching for POIs with the Find command. (see Section 6, *Searching*, for detailed instructions on POI searches.)

Whenever you locate a POI, the Point of Interest information screen appears (with phone number, position, etc.) and the **Go To** command is automatically highlighted in the command box. To navigate to that POI, press **ENT** and iFINDER begins displaying navigation information to that location.

Navigate to a Waypoint

You can select any waypoint visible on the Map Page with the cursor, then use the Navigate to Cursor command. However, you can avoid scrolling the map to pick your waypoint if you use the Find commands:

1. Press **FIND** | **ENT**. To look up the nearest waypoint, press **ENT**, or to look by name (and scroll through the entire waypoint list), press ↓ | **ENT**. For this example, look by name.
2. If your waypoint list is a long one, you can spell out the waypoint name in the **FIND BY NAME** box to search for it. (Press ↑ or ↓ to change the first character, then press → to move the cursor to the next character and repeat until the name is correct, then press **ENT** to jump to the list below.)
3. If the list is short, you can jump directly to the **FIND IN LIST** box by pressing **ENT**. Use ↑ or ↓ to select the waypoint name, press **ENT** and the waypoint information screen appears with the **Go To** command selected.
4. To begin navigating to the waypoint, press **ENT**.

Navigate a Trail

1. Press **MENU | MENU | ↓** to **MY TRAILS | ENT** and a screen similar to the one below appears.



Trails Menu, Advanced Mode.

2. Press ↓ then use ↓ or ↑ to select a trail to navigate.

3. With the trail name highlighted, press **ENT | ↓** to **NAVIGATE | ENT**.

4. Wait while iFINDER creates a route from the trail. When the progress message disappears, the unit displays a trail information screen, with the **NAVIGATE** command highlighted in the top command box.

Tip: Back Track a Trail

Simply running the Navigate command will lead you along the trail from its starting point to its ending point — forward order. You can also *back track* a trail, or follow it in *reverse* order (from its ending point to its starting point.) In Easy Mode, this is done automatically with the most recently created active trail. In Advanced Mode you must first select the Reverse command to reverse the trail point order before you start navigating: press → to **REVERSE | ENT | ←** to **NAVIGATE**.

5. To follow the trail, press **ENT**. The unit begins showing navigation data along the trail. Follow the steering arrow on the Map Page or the compass bearing arrow on the Navigation Page.

NOTE:

If you are at or near the start of the trail, the arrival alarm will go off as soon as navigation begins because of your proximity to the trail's first point. Just press **EXIT** to clear the alarm.

6. Upon arrival at your destination, cancel navigation: press **MENU | MENU | ↓** to **CANCEL NAVIGATION | ENT | ←** to **YES | ENT**.

Backtrack a Trail

See the "tip" paragraph in the previous entry, *Navigate a Trail*.

Routes

A route is a series of waypoints, linked together in an ordered sequence, that's used to mark a course of travel. You can visualize a route as a string of beads: The beads represent waypoints and the string represents the course of travel connecting waypoint to waypoint.

The course from one waypoint to the next is a leg; routes are composed of one or more legs. The legs of all GPS routes are based on straight lines between waypoints.

A route provides the automatic capability to navigate through several waypoints without having to reprogram the unit after arriving at each waypoint. Once programmed into the GPS unit, a route provides the option of navigating forward through the route waypoints or in reverse order (you can even begin navigating in the middle of a route!)

Create and Save a Route

In iFINDER, routes can be created, edited and navigated only in Advanced Mode. You have the option of creating a route in the unit, or on your computer if you have purchased our MapCreate 6 software.

PC-created Routes

MapCreate is the easiest method for preparing a route, simply because your PC's larger screen, keyboard and mouse are easier to manipulate than the pocket-sized iFINDER.

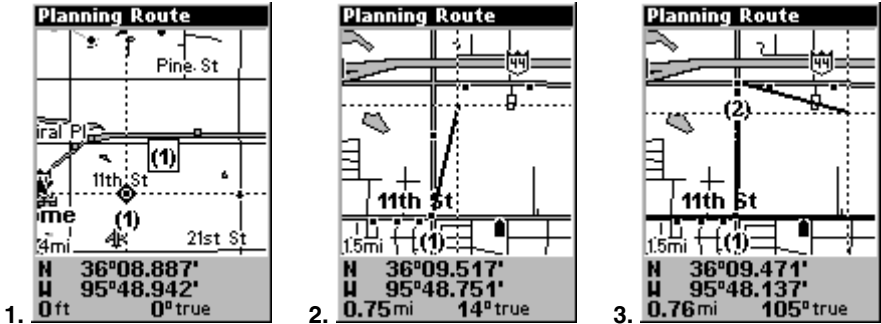
To load a MapCreate route into iFINDER, follow instructions in MapCreate's manual for creating a route and saving it as part of a GPS Data File (file format *.usr). Copy the GPS Data File to an MMC and insert the MMC in iFINDER. (See Section 2 for instructions on installing MMCs. To load the GPS Data File into iFINDER memory, see the entry on *Transferring GPS Data Files between iFINDER and a Computer* in this section.)

Routes Created in iFINDER

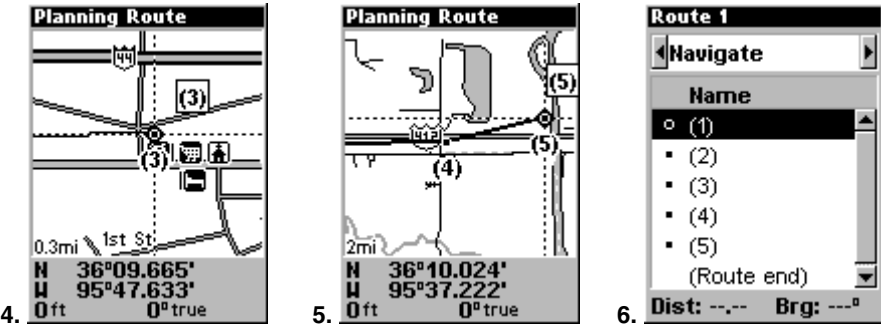
You can create a route by selecting existing waypoints from the waypoint list or you can set a series of route waypoints on the map with cursor arrows and the Enter key. In this example, we'll create a route from the map.

1. From the **NAVIGATION PAGE**, press **MENU|ENT** or from the **MAP PAGE**, press **MENU|MENU|↓** to **ROUTE PLANNING|ENT**.

2. Press **ENT** | \downarrow to **(ROUTE END)** | **ENT** | \downarrow to **ADD FROM MAP** | **ENT**. The Map Page appears with the cursor showing.
3. Use the Zoom keys and arrow keys to move the map and cursor until the cursor is centered on the spot where you want your route to begin. (If you are starting at your current position or the current cursor position, you are already at the starting spot.)
4. Set the first route waypoint: press **ENT**. In this example we moved to the intersection of 11th Street and 145th E. Ave. to start our route to a public hunting area next to a river.



Route creation sequence, from left: Fig. 1. Set route waypoint (1) at 11th St. & 145th Ave. Fig. 2. Zoom in; move cursor north to set point (2) at 145th & Admiral. Fig. 3. With point (2) set, move cursor east to mark interstate on-ramp with waypoint (3). In figures 2 and 3, notice the rubber band line extending from the previously set waypoint to the cursor. This line will become the course for the route.



Route creation sequence, continued: Fig. 4. Point (3) set at on-ramp turn. Fig. 5. Waypoint (4) set at highway exit to frontage road leading to river. Waypoint (5) ends the route at a tree stand in the hunting area. Fig. 6. Press **EXIT** to save the route and you return to this screen.

5. Move the cursor to the next point in the route, a spot where you need to turn or change direction, and press **ENT** to set the next waypoint.

6. Repeat step five until the route reaches your destination.
7. To save your route, press **EXIT**. iFINDER reverts to the Route screen, with the route automatically named "Route 1" and stored in iFINDER's internal memory.
8. You can edit the name if you wish. Press \uparrow to select the screen's command box, then press \rightarrow to **EDIT NAME|ENT**. Press \uparrow or \downarrow to change the first character, then press \rightarrow to move the cursor to the next character and repeat until the name is correct, then press **ENT**.
9. You can execute other route commands, such as **NAVIGATE**. With the command box active, just press \rightarrow to highlight a different command, then press **ENT**.
10. If you are finished with the route for now, you can return to the last page displayed by pressing **EXIT|EXIT|EXIT**.

Delete a Route

1. From the **NAVIGATION PAGE**, press **MENU|ENT** or from the **MAP PAGE** press **MENU|MENU| \downarrow to ROUTE PLANNING|ENT**.
2. Press \downarrow to the route list|press \downarrow or \uparrow to select *route name* |**ENT**.
3. Press \leftarrow to **DELETE|ENT| \leftarrow to YES|ENT**.

Save GPS Data Files to an MMC

1. Press **MENU|MENU| \downarrow to SYSTEM SETUP|ENT| \downarrow to TRANSFER MY DATA|ENT**.
2. The Transfer My Data menu includes a message which tells you if an MMC is present. If no MMC is present, you must first insert a card into iFINDER in order to activate the Save command.
3. To save data *from* iFINDER *to* the MMC: press **ENT** (for **SAVE**.)
4. To accept the default name "Data" for the GPS Data File, press \downarrow to **SAVE|ENT**. (If you wish to rename the file, press **ENT** to activate the selection box. Press \uparrow or \downarrow to change the first character, then press \rightarrow to the next character and repeat until the name is correct. Then, press **ENT| \downarrow to SAVE|ENT**.)

The unit will display first a progress then a completion message when the data transfer is finished. To return to the Page view, press **EXIT|EXIT|EXIT**.

Searching

In this example, we'll look for the *nearest* hotel or motel. For more in-

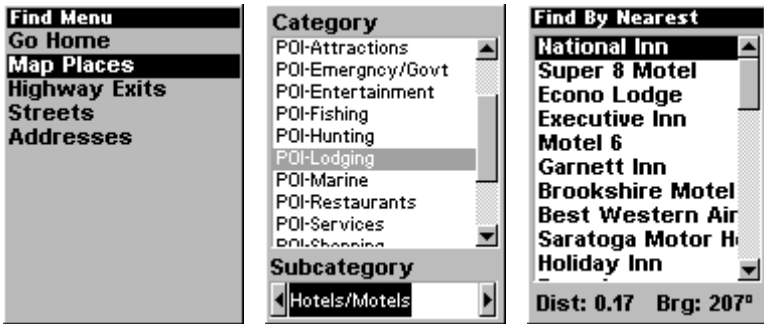
formation on different types of searches, refer to *Section 6, Searching*.

NOTE:

This example requires the Point of Interest (POI) database included with iFINDER Express and MapCreate 6.

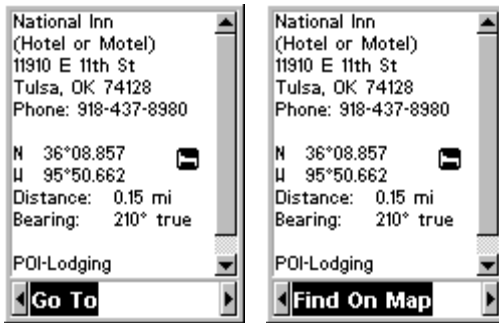
After iFINDER has acquired a position:

1. Press **FIND** | ↓ to **MAP PLACES** | **ENT** | ↓ to **POI-LOGGING**.
2. You could search the entire lodging category, but in this example we will narrow our search. Press → to **HOTELS/MOTELS** | **ENT** | **ENT**.
3. iFINDER says it is calculating, then a list of hotels and motels appears, with the closest at the top of the list, and the farthest at the bottom of the list. The nearest is highlighted.



Find Map Places Menu, left; Category Selection menu, center; and list of the nearest motels, right.

4. If you wish, you could scroll ↑ or ↓ here to select another motel or hotel, but for now we will just accept the nearest one. Press **ENT**.
5. The POI information screen appears. (This is makes iFINDER handy as a business phone directory!) If you wanted to navigate there, you could press Enter, since the Go To command is highlighted. But we just want to see it on the map, so press → to **FIND ON MAP** | **ENT**.



POI information screen on fast food restaurant nearest this position. Screen shows name, street address, phone number, latitude/longitude, distance to the restaurant and its compass bearing. Figure at left shows Go To command; right figure shows Find On Map command.

6. iFINDER's map appears, with the cross-hair cursor highlighting the restaurant's POI symbol. A pop-up name box identifies the POI. A data box at the bottom of the screen continues to display the location's latitude and longitude, distance and bearing.



Map screen showing Finding Waypoint, the result of a lodging search.

7. To clear the search and return to the last page displayed, press **EXIT | EXIT | EXIT**. Press **EXIT** one more time if you want to clear the cursor and let the map return to the current or last known position. (Before you completely exited out of the Search menus, you could have gone looking for another place.)

Switch to Easy Mode

To leave Advanced Mode and switch to Easy Mode:

1. Press **MENU | MENU | ↓** to **EASY MODE | ENT**.
2. Unit asks "Are you sure you want to turn on Easy Mode?"

press ←|**ENT** and the unit switches to Easy Mode.

Switch Back to Advanced Mode from Easy Mode

To leave Easy Mode and switch back to Advanced Mode:

1. Press **MENU** | ↓ to **ADVANCED MODE** | **ENT**.
2. Unit asks "Are you sure you want to enter Advanced Mode?"
3. press ←|**ENT** and the unit switches to Advanced Mode.

Trails

A trail, or plot trail, is a string of position points plotted by iFINDER as you travel. It's a travel history, a record of the path you have taken. Trails are useful for repeating a journey along the same track. They are particularly handy when you are trying to retrace your trip and go back the way you came.

Easy Mode only allows you to work with one trail. But Advanced Mode lets you save up to 10 trails in iFINDER's memory. Since you can copy these trails to MMCs in the form of GPS Data Files (*.usr format), the only true limit on the number of trails you can record is the number of MMCs you can carry in your pockets.

(For various trail options, see the *Trail Options* entry in Section 5.)

Create and Save a Trail

iFINDER is set at the factory to automatically create and record a trail while the unit is turned on. It will continue recording the trail until the length reaches the maximum trail point setting (default is 2,000, but the unit can record trails 9,999 points long). When the point limit is reached, iFINDER begins recording the trail over itself.

To preserve a trail from point A to point B, you must "turn off" the trail by making it inactive before heading to point C or even back to point A. When a trail is set inactive, iFINDER automatically creates and begins recording a new trail.

Clear a Trail

This is the command Easy Mode uses to erase the active trail and immediately begin recording a new one. It's only available in Easy Mode.

1. Press **MENU** | ↓ to **CLEAR TRAIL** | **ENT** | ← to **YES** | **ENT**.

Delete a Trail

This is the command Advanced Mode uses to erase or delete a trail: Press **MENU** | **MENU** | ↓ to **MY TRAILS** | **ENT** | ↓ to *trail name* | **ENT** | ↓ to **DELETE TRAIL** | **ENT** | ← to **YES** | **ENT**.

Edit a Trail Name

To edit a trail name: press **MENU | MENU | ↓** to **MY TRAILS | ENT | ↓** to *trail name* | **ENT | ENT**. Press **↑** or **↓** to change the first character, then press **→** to the next character and repeat until the name is correct. Press **EXIT | EXIT | EXIT | EXIT** to return to the previous page display.

Transferring GPS Data Files Between iFINDER and a Computer

To copy GPS Data Files from iFINDER's memory to an MMC, see the entry in this section on *Save GPS Data Files to an MMC*.

To copy GPS Data Files from an MMC into iFINDER's memory, see the entry in this section on *Load GPS Data Files From an MMC*.

To copy GPS Data Files from an MMC to your computer, see the instruction manual that came with your MapCreate 6 mapping software or your MMC card reader.

Transferring and Loading Custom Maps From Computer to iFINDER

Custom maps work only from the MMC card or SDC card. When a card containing a Custom Map File is loaded into the unit, iFINDER automatically loads the map into memory when the unit is turned on. The iFINDER Express and Atlantis models are sold with a high-detail custom map already loaded on the unit's MMC.

Instructions for copying Custom Map Files to an MMC are contained in the instruction manual for your MMC card reader and MapCreate 6 software. For instructions on inserting an MMC into iFINDER, see *Section 2, Installation/Accessories*.

Utilities

Utilities are useful tools for traveling or for outdoor activities.

Alarm Clock

To get to the alarm clock menu: press **MENU | MENU | ↓** to **UTILITIES | ENT | ↓** to **ALARM CLOCK | ENT**.

Sun/Moon Rise & Set Calculator

To get to the Sun/Moon menu: press **MENU | MENU | ↓** to **UTILITIES | ENT | ENT**.

Trip Calculator

To get to the Calculator menu: press **MENU | MENU | ↓** to **UTILITIES | ENT | ↓** to **TRIP CALCULATOR | ENT**.

Trip Down Timer

To get to the Down Timer menu: press **MENU | MENU | ↓** to **UTILITIES | ENT | ↓** to **DOWN TIMER | ENT**.

Trip UP Timer

To get to the Up Timer menu: press **MENU | MENU | ↓** to **UTILITIES | ENT | ↓** to **UP TIMER | ENT**.

Waypoints

A waypoint is simply an electronic "address," based on the latitude and longitude of a position on the earth. A waypoint represents a location, spot, or destination that can be stored in memory, then be recalled and used later on for navigation purposes. Simply think of it as an electronic address. You can create a waypoint at the cursor position on the map, or at your current position while you are navigating.

Create a Waypoint

These techniques use the Quick Save method, the fastest and easiest way to create a waypoint.

Create Waypoint on Map

1. Use the arrow keys to move the cursor to the place where you want to make a waypoint.
2. Press **ENT | ENT**. The waypoint is saved and automatically given a name with a sequential number, such as "waypoint 001." The waypoint symbol and number appear on the map.

Create Waypoint at Current Position

1. While you are traveling, press **ENT | ENT**. The waypoint is saved and automatically given a name with a sequential number, such as "waypoint 002." The waypoint symbol and number appear on the map.

Create a Man Overboard Waypoint

This unit has a man overboard feature that shows navigation data to the location where the feature was activated. To activate it, press the **ZOUT** and **ZIN** keys at the same time. Your position at the time these keys are pressed is used as the man overboard position. The unit automatically begins navigating to the MOB waypoint. For further details, see this subject in the Easy Mode Operation section.

Selecting a Waypoint

To select a waypoint on the map (for navigating to, for editing, etc.) use the arrow keys and center the cursor over the waypoint. A highlighted halo will appear around the waypoint.

Delete a Waypoint

To delete a waypoint: press **FIND** | **ENT** | ↓ to **NAME** | **ENT** | **ENT** | ↓ to *waypoint name* | **ENT** | → to **DELETE** | **ENT** | ← to **YES** | **ENT**. To return to the previous page, press **EXIT** | **EXIT**.

Edit a Waypoint

Waypoint Name

To edit waypoint name: press **FIND** | **ENT** | ↓ to **NAME** | **ENT** | **ENT** | ↓ to *waypoint name* | **ENT** | → to **DELETE** | **ENT** | ← to **YES** | **ENT**. To return to the previous page, press **EXIT** | **EXIT**.

Waypoint Symbol

To edit waypoint symbol: 1. press **FIND** | **ENT** | ↓ to **NAME** | **ENT** | **ENT** | ↓ to *waypoint name* | **ENT** | → to **EDIT SYMBOL** | **ENT**. 2. Use arrow keys to select desired symbol and press **ENT**. To return to the previous page, press **EXIT** | **EXIT** | **EXIT**.

Waypoint Position

To edit waypoint position: 1. press **FIND** | **ENT** | ↓ to **NAME** | **ENT** | **ENT** | ↓ to *waypoint name* | **ENT** | → to **EDIT POSITION** | **ENT**.

2. Latitude: press **ENT**, then press ↑ or ↓ to change the first character, then press → to the next character and repeat until the latitude is correct. Press **EXIT**.

3. Longitude: press ↓ | **ENT**, then press ↑ or ↓ to change the first character, then press → to the next character and repeat until the latitude is correct. Press **EXIT**.

4. When latitude and longitude are correct, return to the previous page: press **EXIT** | **EXIT** | **EXIT** | **EXIT**.

Waypoint Altitude

To edit waypoint altitude: 1. press **FIND** | **ENT** | ↓ to **NAME** | **ENT** | **ENT** | ↓ to *waypoint name* | **ENT** | → to **EDIT ALTITUDE** | **ENT**.

2. Press **ENT**, then press ↑ or ↓ to change the first character, then press → to the next character and repeat until the altitude is correct. Press **EXIT**.

3. To return to the previous page: press **EXIT** | **EXIT** | **EXIT**.

Section 5:

System & GPS Setup Options

Alarms

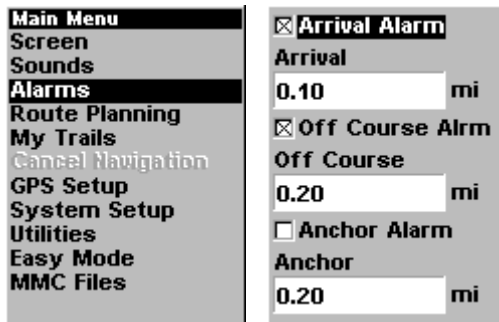
This unit has several GPS alarms. The factory default setting has all the alarms turned on.

You can set an arrival alarm to flash a warning message and sound a tone when you cross a preset distance from a waypoint. For example, if you have the arrival alarm set to .1 mile, then the alarm will flash a message when you come within .1 mile of the recalled waypoint.

The off course alarm warns you when your track drifts too far to the right or left of the course line to the waypoint. For example, if the alarm is set to .1 mile, then the alarm flashes a message if you drift .1 of a mile or more to the right or left of the line to the waypoint.

The anchor alarm is triggered when you drift outside of a preset radius. Again, using the .1 mile as an example, if you're anchored and your boat moves more than .1 of a mile, the alarm will flash a message and sound a tone.

Alarm distance settings can be adjusted and alarms can be turned off or on only in Advanced Mode. (Switch from Easy to Advanced: **MENU** | **↓** to **ADVANCED MODE** | **ENT** | **←** | **ENT**.)



Alarms command, left; Alarm menu, right.

To change alarm settings:

1. Press **MENU** | **MENU** | **↓** to **ALARMS** | **ENT**.
2. Scroll **↓** or **↑** to select the desired category, then press **ENT**.
3. Press **↑** or **↓** to change the first character, then press **→** to the next character and repeat until the name is correct.

3. To return to the last page displayed, press **EXIT | EXIT**.

IMPORTANT ALARM NOTES:

Anchor Alarm - The anchor alarm may be triggered even when you're sitting still. This typically happens when using small (less than .05 mile) anchor alarm ranges.

Arrival Alarm - If you set the arrival alarm's distance to a small number and you run a route (see the Navigate Routes segment), this unit may not show navigation data to the next waypoint, once you arrive at the first one, since you may not be able to come close enough to the first waypoint to trip the arrival alarm.

Auto Satellite Search

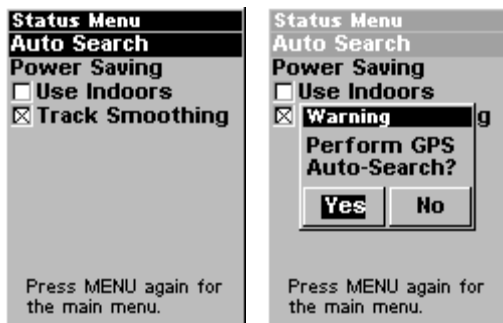
To lock onto the satellites, the GPS receiver needs to know it's current position, UTC time and date. (Elevation (altitude) is also used in the equation, but it's rarely required to determine a position.) It needs this data so that it can calculate which satellites should be in view. It then searches for only those satellites.

When your GPS receiver is turned on for the first time, it doesn't know what your position or elevation (altitude) is. It does know the current UTC time and date since these were programmed into it at the factory and an internal clock keeps the time while the unit is turned off. (If the time and/or date are incorrect, you can set it using the "Set Local Time" menu.)

The unit begins searching for the satellites using the above data that it acquired the last time it was turned on. This probably was at the factory. Since it's almost certain that you're not at our factory, it's probably looking for the wrong satellites.

If it doesn't find the satellites it's looking for after approximately one minute, it switches to Auto Search. The receiver looks for any satellite in the sky. Due to advanced technology, the auto search time has shrunk significantly from the early days of GPS.

Once the unit locks onto the satellites, it should take less than a minute to find your position the next time it's turned on, provided you haven't moved more than approximately 100 miles from the last location it was used.



Satellite Status Menu.

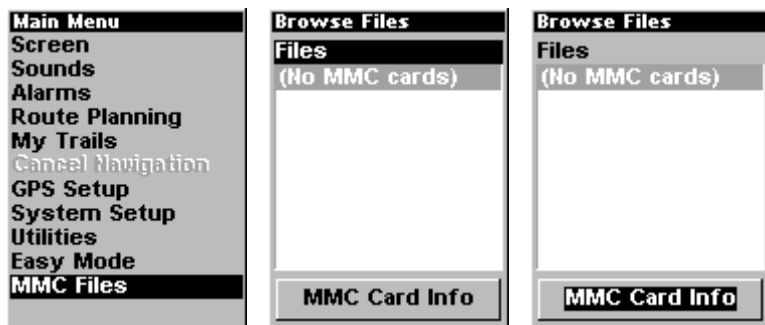
You can force the unit to immediately kick into auto search mode. Here's how:

1. While in Advanced Mode press **PAGES** until you are on the "Satellites" screen.
2. Press **MENU** | ↓ to **AUTO SEARCH** | **ENT** then ← to **YES** | **ENT**.

Check MMC Files and Storage Space

To check MMC Files:

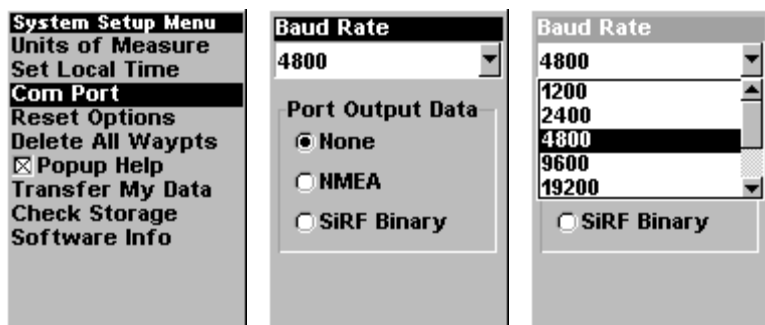
1. In Advanced Mode press **MENU** | **MENU** | ↓ to **MMC FILES** | **ENT**.



Main Menu, left, MMC File Browser, center & right.

Com Port Configuration

iFINDER has one NMEA 0183 version 2.0 compatible communication ports, or com port for short. The Com Port Menu, which is accessed from the System Setup Menu in Advanced Mode, allows you to configure the communications port to send data to another electronic device, such as an autopilot. The com port can be used for either NMEA or SiRF Binary data transfer.



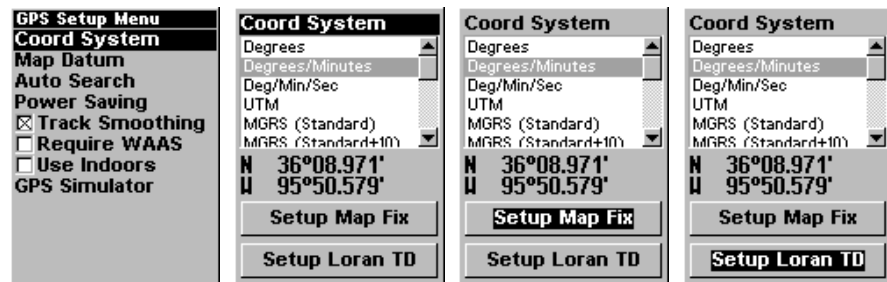
Menus for changing Com Port settings.

For connectors and wiring information for another device, consult the factory; phone numbers are in the back of this manual. To set Com Port Configuration:

1. Press **MENU | MENU | ↓** to **SYSTEM SETUP | ENT.**
2. Press **↓** to **COM PORT | ENT.**

Coordinate System Selection

The Coordinate System Menu lets you select the coordinate system to use when displaying and entering position coordinates. Access this function only in Advanced Mode.



Menus for changing coordinate system used to display positions.

To get to Coordinate System Selection:

1. Press **MENU | MENU | ↓** to **GPS SETUP | ENT.**
2. Press **↓** to **COORD SYSTEM | ENT.**

This unit can show a position in degrees (36.14952°); degrees, minutes and thousandths of a minute (36° 28.700'); or degrees, minutes, seconds and tenths of a second (36° 28' 40.9"). It can also show position in: UTM (Universal Transverse Mercator) projection; MGRS (Standard); MGRS (Standard + 10); Map Fix; Loran TD; British, Irish, Finnish, German,

New Zealand, Swedish, Swiss, Taiwan, Greek and Military grids.

UTM's are marked on USGS topographic charts. This system divides the Earth into 60 zones, each 6 degrees wide in longitude.

British, Irish, Finnish, German, New Zealand, Swedish, Swiss, Taiwan, and Greek grid systems are the national coordinate system used only in their respective countries. In order to use these grid systems, you must be in the respective country. This unit will pick the matching datum for you when you select the grid. See the entry on Map Datum Selection for more information.

The military grid reference system (MGRS) uses two grid lettering schemes, which are referred to as standard and alternate MGRS on this unit. Your position and datum in use determines which one to use. If you use standard, and your position is off significantly, then try the alternate.

NOTE: When the position format is changed, it affects the way all positions are shown on all screens. This includes waypoints.

To select a coordinate system:

To change the coordinate system, press **ENT** while **COORDINATE SYSTEM** is highlighted. Press the **↑** or **↓** arrow keys to highlight the desired format. Press **ENT** to select it. Press **EXIT** to erase the menus.

To setup Loran TD:

NOTE:

If the Loran TD conversion is chosen, you must enter the local Loran chain identification for the master and slaves. Do this by selecting "Setup Loran TD" at the bottom of the "Coordinate System" menu and select the ID. Press **EXIT** to erase this menu.



Configure Loran TD menu.

Map Fix

Map Fix is used with charts or maps. This system asks for a reference position in latitude/longitude, which you take from a marked location on the map. It then shows the present position as distance on the map from that reference point.

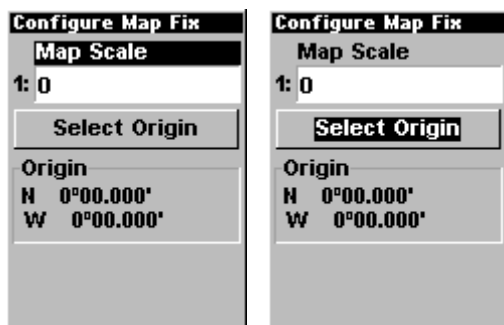
For example, if it shows a distance of UP 4.00" and LEFT 0.50", you then measure up four inches and to the left a half-inch from the reference point on the map to find your location.

To configure a map fix:

To use this format, you need to follow these steps in order. First, take your map of the area and determine a reference latitude/longitude. (Note: in order for this system to work, the latitude/longitude lines must be parallel with the edge of the map. USGS maps are parallel, others may not be. Also, this works better with smaller scale maps.) The reference position can be anywhere on the map, but the closer it is to your location, the smaller the numbers will be that you'll have to deal with.

Once you've decided on a reference position, you can save it as a waypoint. See the waypoint section for information on saving a waypoint. Save the reference position as a waypoint. Exit from the waypoint screens.

Now press **MENU|MENU|↓** to **GPS SETUP|ENT|ENT|↓** to **SETUP MAP FIX|ENT**. The screen below right appears, and **MAP SCALE** is highlighted. Press **ENT** and enter the map's scale. This is generally at the bottom of the paper map. It's shown as a ratio, for example 1:24000. Press **EXIT** and the unit returns to the Configure Map Fix screen.



Configure a map fix so iFINDER can find your position on a printed chart or topographical map.

Press **↓** to **SELECT ORIGIN|ENT|ENT (MY WAYPOINTS)** if you saved the refer-

ence point as a waypoint. Select the waypoint that you saved the reference point under and press **ENT**. The unit displays a waypoint information screen with the command **SET AS ORIGIN** selected; press **ENT** and the unit returns to the Configure Map Fix menu. Finally, press **EXIT** to erase this menu. Now press **↑** to **COORD SYSTEM | ENT**, select **MAP FIX** from the list and press **ENT**. All position information now shows as a distance from the reference point you chose.

Customize Page Displays

The Position, Navigation, and Map pages all have customizable options. These options decide which information is viewable on each page.

Customize Position Page

While on the Position Page press **MENU | ↓** to **CUSTOMIZE | ENT**. Press **↓** or **↑** to select a display option. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After all options are set, press **EXIT** to return to the page display.

Customize Navigation Page

While on the Navigation Page press **MENU | ↓** to **CUSTOMIZE | ENT**. Press **↓** or **↑** to select a display option. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After all options are set, press **EXIT** to return to the page display.

Customize Map Page

While on the Map Page press **MENU | ↓** to **CUSTOMIZE | ENT**. Press **↓** or **↑** to select a display option. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After all options are set, press **EXIT** to return to the page display.

GPS Simulator

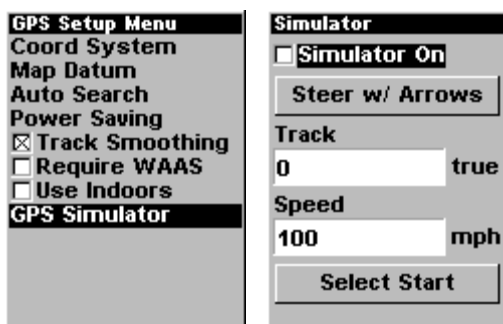
The GPS simulator lets you use the unit as if you were outdoors navigating somewhere. You can set the starting location in latitude/longitude (Starting Position) or from a stored waypoint location (Select Starting Waypoint). You can steer your position on the map by using the arrow keys (Steer With Arrows) or by setting the track and speed in the boxes provided on simulator screen.

To get to the GPS Simulator:

1. Press **MENU | MENU | ↓** to **GPS SETUP | ENT**.
2. Press **↓** to **GPS SIMULATOR | ENT**.

The screen at the bottom of the previous page appears. Make the desired settings, then turn the simulator on by highlighting the **SIMULATOR ON** box and pressing **ENT** key. Press **EXIT** to erase this menu. A message

appears periodically, warning you that the simulator is on. Repeat the above steps or turn the unit off to turn the simulator off.



GPS Setup Menu, left, GPS Simulator Menu, right.

Map Auto Zoom

This receiver has an auto zoom feature that eliminates much of the button pushing that other brands of GPS receivers force you to make. It works in conjunction with the navigation features.

First, start navigation to a waypoint. (See the waypoint section for more information on navigating to a waypoint.) Then, with the auto zoom mode on, the unit zooms out until the entire course shows, from the present position to the destination waypoint. As you travel toward the destination, the unit automatically begins zooming in — one zoom range at a time — always keeping the destination on the screen.

To turn this feature on, from the **MAP PAGE**, press **MENU** | ↓ to **AUTO ZOOM** | **ENT**. Repeat these steps to turn it off.

Map Data

This menu lets you turn the map off, if desired, which turns the map screen into a GPS plotter; turn off or on the pop-up map info boxes; draw the map boundaries or boxes around the areas of detail; or fill land areas with gray. You can also turn on or off Map Overlays, which display latitude and longitude grid lines or range rings on the map.

To get to Map Data:

1. From the Map Page, press **MENU** | ↓ to **MAP DATA** | **ENT**.



Map Menu, left, Map Data Menu, right.

Show Map Data

Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **ENT** to check **SHOW MAP DATA** (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

Pop-up Map Info

Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **↓** to **POPUP MAP INFO**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

Map Boundaries

Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **↓** to **MAP BOUNDARIES**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

Fill Land Gray

Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **↓** to **FILL LAND GRAY**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

Map Overlays (Range Rings; Lat/Long Grid)

The map screen can be customized with rings that are 1/2 and 1/4 of the zoom range and/or grids that divide the plotter into equal segments of latitude and longitude.

To set range rings: Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **↓** to **RANGE RINGS**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

To set Lat/Lon Grid: Press **MENU** | **↓** to **MAP DATA** | **ENT**. Press **↓** to **LAT/LON GRID**. With the option highlighted, press **ENT** to check it (turn

on) and uncheck it (turn off.) After the option is set, press **EXIT** to return to the page display.

Map Datum Selection

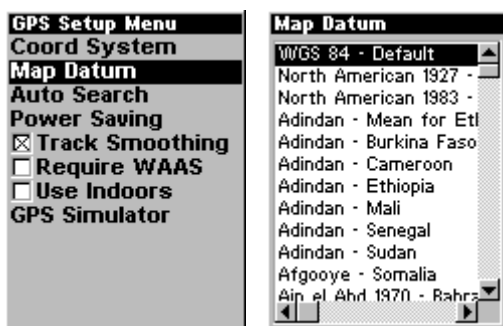
Maps and charts are based on a survey of the area that's covered by the map or chart. These surveys are called "Datums." Maps that are created using different datums will show the same latitude/longitude in slightly different locations.

All datums are named. The GPS system is based on the WGS-84 datum, which covers the entire world. Other datums may also cover the entire world, or just a small portion of it. By default, your position shows using the WGS-84 datum. However, it can show your position using one of 191 different datums.

Different datums can be selected only in Advanced Mode. (Switch from Easy to Advanced: **MENU** | **↓** to **ADVANCED MODE** | **ENT** | **←** | **ENT**.) To change the datum:

1. Press **MENU** | **MENU** | **↓** to **GPS SETUP** | **ENT** | **↓** to **MAP DATUM** | **ENT**.
2. Scroll **↓** or **↑** to select the desired datum, then press **ENT**.
3. To return to the last page displayed, press **EXIT** | **EXIT**.

A list of the datums used by this unit is in the back of this manual.



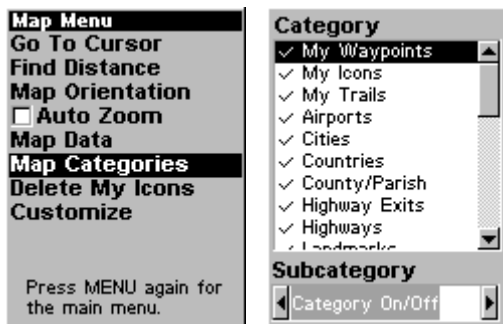
GPS Setup Menu, left, Map Datum Menu, right.

Map Detail Category Selection

This menu determines which of the mapping features are shown on the screen. This includes, waypoints, trails, icons, cities, highways, etc. You can selectively turn on or off any of these items, customizing the map to your needs. Map Detail Categories can be turned off and on only in Advanced Mode. (Switch from Easy to Advanced: **MENU** | **↓** to **ADVANCED MODE** | **ENT** | **←** | **ENT**.)

To get to Map Categories:

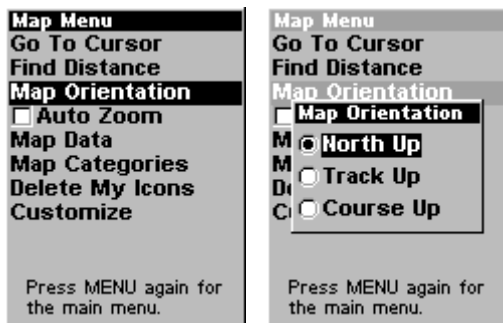
1. Press **MENU** | **↓** to **MAP CATEGORIES** | **ENT**.
2. Press **↑** or **↓** to select a category or subcategory. Press **ENT** to turn it off (no check) or on (checked.)
3. To return to the last page displayed, press **EXIT** | **EXIT**.



Map Menu, left, Map Categories Menu, right.

Map Orientation

This can only be changed in Advanced Mode. From the **MAP PAGE**, press **MENU** | **↓** to **MAP ORIENTATION** | **ENT**. Press **↓** or **↑** to select an orientation option. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT** | **EXIT** to return to the page display.



Map Menu, left, Map Orientation window with the North Up map orientation option selected.

By default, this receiver shows the map with north always at the top of the screen. This is the way most maps and charts are printed on paper. This is fine if you're always traveling due north. What you see to your left corresponds to the left side of the map, to your right is shown on

the right side of the map, and so on. However, if you travel any other direction, the map doesn't line up with your view of the world.

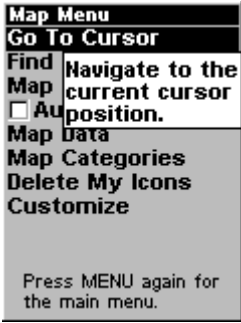
To correct this problem, a track-up mode rotates the map as you turn. Thus, what you see on the left side of the screen should always be to your left, and so on. Another option is course-up mode, which keeps the map at the same orientation as the initial bearing to the waypoint. When either the track-up or course-up mode is on, an "N" shows on the map screen to help you see which direction is north .

To select the desired mode, first press the MENU key, then select "Map Orientation", then select the desired mode. Press the EXIT key to erase this menu.

Pop-up Help

Help is available for virtually all of the menu labels on this unit. By highlighting a menu item and leaving it highlighted for a few seconds, a "pop-up" message appears that describes the function of the menu item. This feature is on by default.

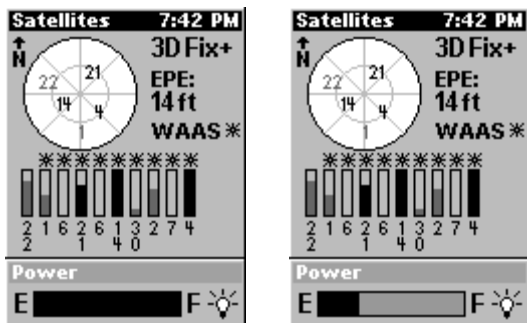
To set up Pop-up Help: Press **MENU | MENU | ↓** to **SYSTEM SETUP | ENT | ↓** to **POPUP HELP**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT | EXIT** to return to the page display.



This example shows the Pop-up Help message for the Go To Cursor command, located on the Map Menu in Advanced Mode.

Power Saving

iFINDER contains a battery capacity indicator, and will also flash low battery warning messages when battery power declines to a certain level. When plugged into the DC cigarette lighter adapter, the power indicator displays the "External Power" message. This message sometimes appears for a few minutes when using fresh batteries.



Battery capacity shown in the Power box at bottom of Satellite Page. Figure at left shows full power with fresh batteries. At right, batteries show approximately 25 percent of their power is left.

The power save feature conserves battery power by changing the position update rate. We recommend you test the power save feature in known surroundings and determine its capabilities before venturing into unknown territory. Experiment with modest settings, such as 1 second update (300ms) or 1 second update (200ms) and see if accuracy is adequate for you.

WARNING:

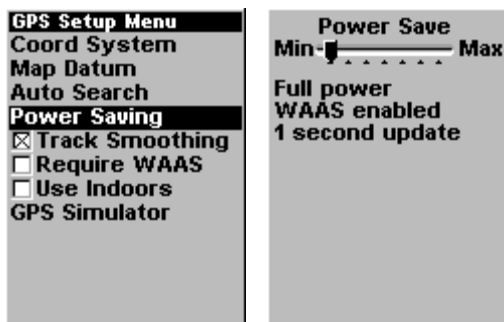
Full power settings will always give you the best, most accurate performance with iFINDER. Power save functions can extend battery life, but aggressive power saving settings can reduce GPS accuracy, particularly in demanding situations when signal availability is less than ideal. It is up to you to decide if position accuracy or battery consumption is the most important consideration for a particular navigation situation.

In potentially risky navigation situations, we suggest you consider the standard operating procedure of professional cave explorers, who never enter an undeveloped cave with fewer than *three* sources of light (a main light and *two* backups.) Even if you do carry a couple of spare sets of batteries, remember: *a prudent navigator never depends on only one source of navigation information.* A good map and compass are important companions for you and your iFINDER.

To access the Power saving feature:

1. Press **MENU | MENU | ↓** to **GPS SETUP | ENT | ↓** to **POWER SAVING | ENT.**
2. Press **→** or **←** to move the slider bar. The left end of the scale is minimum power saving (full battery power); the right end of the scale is maximum power saving (minimum battery power.)

3. To return to the last page displayed, press **EXIT | EXIT | EXIT**.



Power Saving command, left; and Power Save menu, right.

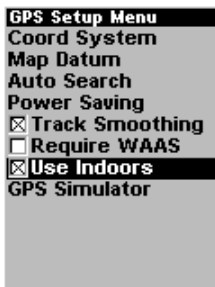
Stop GPS Engine

There is another function that will help preserve battery life when practicing with the unit indoors. Most of the time, the unit will not be able to find a satellite (unless you are practicing by a large window!) After a few moments of unfruitful scanning, iFINDER will ask you if it should stop searching for satellites or continue searching. When this message appears, the **STOP SEARCHING** command is highlighted. To turn off the GPS engine and save power, press **ENT**.

Use Indoors

If you don't want to wait for iFINDER to prompt you to switch to the inside setting, you can manually switch to indoor operation in Advanced Mode:

1. Press **MENU | MENU | ↓** to **GPS SETUP | ENT | ↓** to **USE INDOORS | ENT**.
2. To return to the last page displayed, press **EXIT | EXIT**.
3. You can return to this command and press **ENT** again to turn the feature off, or just turn the unit off and back on again. iFINDER will automatically resume searching for satellites.



Use Indoors selection box on GPS Setup Menu. With the box selected as in this figure, the GPS engine is turned off to save power.

Reset Options

To reset all features to their factory defaults:

In Advanced Mode

1. Press **MENU | MENU | ↓** to **SYSTEM SETUP | ENT | ↓** to **RESET OPTIONS | ENT | ←** to **YES | ENT**.

In Easy Mode

Hold down the **PAGES** key while you press **PWR** to turn the unit on.

NOTE:

Reset Options does *not* erase any waypoints, routes, icons or plot trails.

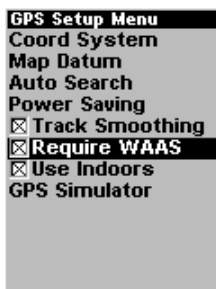


Advanced Mode's Reset Options command, left, and the Reset Options Menu, right.

Require WAAS

You can force iFINDER to require WAAS for reporting a valid position. (The default setting, off, uses WAAS automatically, but doesn't require it to yield a position.) Here's how to turn it on and off in Advanced Mode.

1. Press **MENU | MENU | ↓** to **GPS SETUP | ENT | ↓** to **REQUIRE WAAS | ENT**.
2. To return to the last page displayed, press **EXIT | EXIT**.
3. You can return to this command and press **ENT** again to turn the feature off.



Require WAAS command on the GPS Setup Menu, Advanced Mode.

Screen Contrast and Brightness

The adjustments work the same in both Easy and Advanced Mode, but you access the **SCREEN** command differently in each mode:

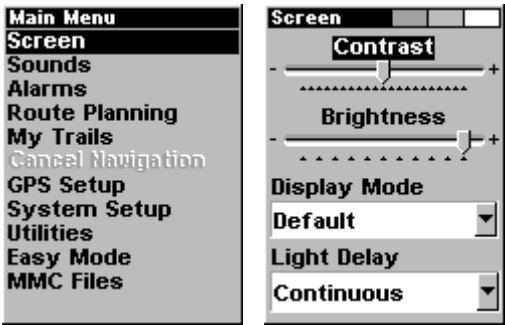
In Easy Mode, you first press **MENU** | ↓ to **SCREEN** | **ENT**.

In Advanced Mode, you first press **MENU** | **MENU** | **ENT**.

Once in the Screen menu:

To adjust the display's contrast:

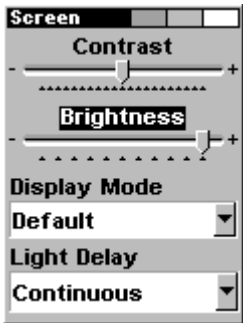
1. The **CONTRAST** slider bar is already selected. Press → or ← to move the bar. The left end of the scale is minimum contrast; the right end is maximum contrast.



Screen Command, left, and Contrast bar, right.

To adjust the display's brightness:

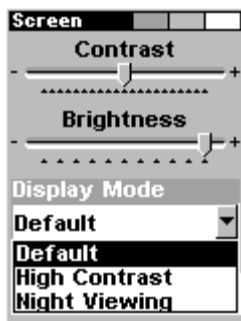
1. Press ↓ to **BRIGHTNESS**. Press → or ← to move the bar. The left end of the scale is minimum contrast; the right end is maximum contrast.



Screen Command, left, and Contrast bar, right.

To adjust the screen's display mode:

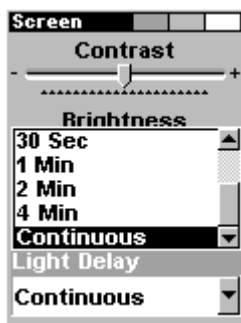
1. Press ↓ to **DISPLAY MODE** | **ENT** | press ↑ or ↓ to select *mode* | **EXIT**.



Display Mode menu.

To adjust the display's back light delay options:

1. Press ↓ to **LIGHT DELAY** | **ENT** | press ↑ or ↓ to select *mode* | **EXIT**.
2. To leave screen settings and return to the last page displayed, press **EXIT** | **EXIT**.



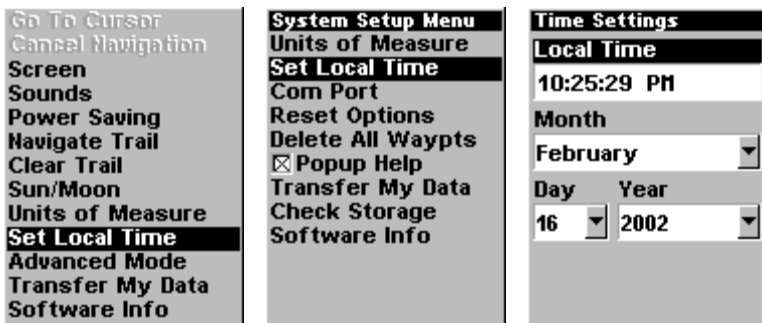
Light Delay menu. Setting shown is "continuous," which is ideal for night travel in a vehicle on external power.

Set Local Time

The unit requires the local time and date for most efficient satellite lock-on. That information tells iFINDER where in the sky to start looking for satellites. The time and date are also saved when a way-point is created. The adjustments work the same in both Easy and Advanced Mode, but you access the **SET LOCAL TIME** command differently in each mode:

In Easy Mode, you first press **MENU** | ↓ to **SET LOCAL TIME** | **ENT**.

In Advanced Mode, you first press **MENU** | **MENU** | ↓ to **SYSTEM SETUP** | **ENT** | ↓ to **SET LOCAL TIME** | **ENT**.



Set Local Time Command: left, Easy Mode; center Advanced. At right, the Time Settings menu.

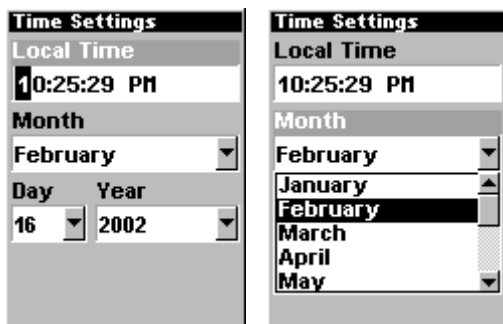
Once in the Time Settings menu:

To set Local Time: Press **ENT**. Press \uparrow or \downarrow to change the first character, then press \rightarrow to move the cursor to the next character. Repeat until the time is correct, then press **ENT**.

To set the Month: Press \downarrow to **MONTH|ENT**. Press \uparrow or \downarrow to select the month, then press **ENT**.

To set the Day: Press \downarrow to **DAY|ENT**. Press \uparrow or \downarrow to select the day, then press **ENT**.

To set the Year: Press \downarrow to **YEAR|ENT**. Press \uparrow or \downarrow to select the year, then press **ENT**.



Adjusting the time, left, Adjusting the month, right.

Once you have each field set the way you want, press **EXIT** repeatedly until you return to the previous page.

Software Version Information

From time to time, Lowrance updates the operating system software in some of its products. These software upgrades are usually offered to customers as free downloads from our web site, www.lowrance.com.

These upgrades make the unit perform better or introduce a new feature or function. You can find out what software version is running in your iFINDER by using the Software Info command.



Software Info command: left, Easy Mode; center Advanced. At right, the Software Info screen.

The command works the same in both Easy and Advanced Mode, but you access the Software Info command differently in each mode:

In **Easy Mode**, you:

1. Press **MENU** | **↓** to **SOFTWARE INFO** | **ENT**.
2. Read the information displayed on the screen.
3. To return to the previous page, press **EXIT** | **EXIT**.

In **Advanced Mode**, you:

1. Press **MENU** | **MENU** | **↓** to **SYSTEM SETUP** | **ENT** | **↓** to **SOFTWARE INFO** | **ENT**.
2. Read the information displayed on the screen.
3. To return to the last page displayed, press **EXIT** | **EXIT** | **EXIT**.

Sounds and Alarm Sound Styles

Sounds triggered by key strokes and alarms can be adjusted. The adjustments work the same in both Easy and Advanced Mode, but you access the Sounds command differently in each mode:

In **Easy Mode**, you first press **MENU** | **↓** to **SOUNDS** | **ENT**.

In **Advanced Mode**, you first press **MENU** | **MENU** | **↓** to **SOUNDS** | **ENT**.



Sounds command: left, Easy Mode; center Advanced.
At right, the Sounds menu.

Once in the Sounds menu:

To set Key Sounds: With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT | EXIT** to return to the page display.

To set Alarm Sounds: Press **↓** to **ALARM SOUNDS**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.) After the option is set, press **EXIT | EXIT** to return to the page display.

To set Alarm Style: Press **↓** to **ALARM STYLE | ENT**. Press **↑** or **↓** to change the style, then press **ENT**. After the option is set, press **EXIT | EXIT** to return to the page display.

Track Smoothing

This is a factory setting that *should always be left on*. When stopped or traveling at slow speeds (such as walking or trolling), Track Smoothing prevents wandering of trails, the steering arrow, compass rose and a map in track-up mode.



Track Smoothing option, turned on.

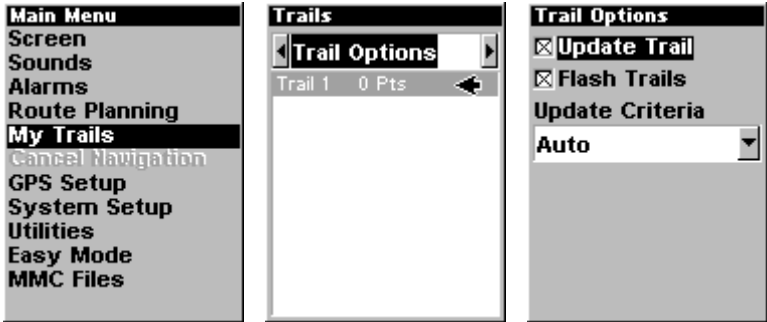
Trail Options

There are several options you can use with trails. Some affect all trails, other options can be applied to a particular trail. You can change the way trails are updated, you can display or hide trails, make them flash on the screen or not flash, create a new trail, delete a trail, etc. These options are only available in Advanced Mode, but option changes made in Advanced will affect the appearance of trails in Easy Mode.

General Trail Options

To access the Trails Menu:

1. Press **MENU | MENU | ↓** to **MY TRAILS | ENT | ENT**.



Main Menu, left, Trails Menu, center, Trail Options, right.

Delete All Trails

To remove all of the trails from memory: from the Trails Menu, press → to **DELETE ALL | ENT | ←** to **YES | ENT**.

Flash Trails on Screen Option

Press ↓ to **FLASH TRAILS**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.)



Trail Options menu: Flash Trails.

Update Trail Option

This menu lets you change the way the trail updates occur.



Trail Options menu.

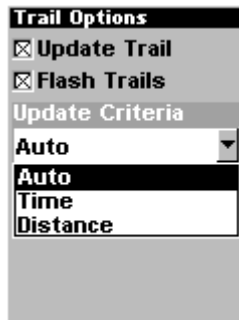
WARNING:

If you *uncheck* the Update Trail option, automatic trail creation and recording will be turned *off* in both Advanced and Easy modes, and you must turn it back on to record trails. The default setting is on.

Press ↓ or ↑ to **UPDATE TRAILS**. With the option highlighted, press **ENT** to check it (turn on) and uncheck it (turn off.)

Update Trail Criteria (Auto, Time, Distance)

The options are automatic, time, or distance. When it's in the default automatic mode, the unit doesn't update the plot trail while you're traveling in a straight line. Once you deviate from a straight line, the unit "drops" a plot point (trail waypoint) onto the trail. This conserves plot trail points. If a plot trail uses all of the available points allotted to it, the beginning points are taken away and placed at the end of the trail.



Trail Options menu.

Press ↓ to **UPDATE CRITERIA** | **ENT** | press ↓ or ↑ to select *criteria type* | **ENT**.

Trail Update Rate (Time, Distance)

You can update a trail by time, with a range from 1 sec to 9999 seconds; the default is 3 seconds. You can update by distance, with a range from 0.01 mile/nm/km to 9.99 mile/nm/km; the default is 0.10 mi.

With Update Criteria selected, press ↓ to either the rate or distance data entry boxes and press ENT. Press ↑ or ↓ to change the first character, then press → to the next character and repeat until the entry is correct. Press EXIT|EXIT to return to the Trail Options Menu.



Trail Options menu.

Specific Trail Options

New Trail

To manually start a new trail or delete a trail: From the Trail Options Menu, press → to NEW TRAIL|ENT. The trail menu appears as seen below:



Trail menu.

The name, maximum number of points in the trail, activity, and visibility are all changed on this screen. The Active setting determines whether or not iFINDER is recording new points for a particular trail.

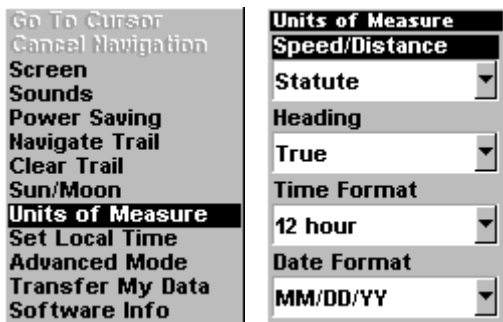
Press ↓ or ↑ to highlight the section you wish to change, then press ENT. Press EXIT to erase this menu.

Units of Measure

This menu (shown below) sets the speed and distance (statute or nautical miles, meters), depth (feet, fathoms, or meters), temperature (degrees Fahrenheit or Celsius) and heading (true or magnetic) units. To change the units:

In **Easy Mode**, you first press **MENU** | **↓** to **UNITS OF MEASURE** | **ENT**.

In **Advanced Mode**, you first press **MENU** | **MENU** | **↓** to **SYSTEM SETUP** | **ENT** | **ENT**.



Main Menu, left, Units of Measure Menu, right.

To set Speed/Distance Unit of Measure: Press **ENT**. Press **↑** or **↓** to change the Speed/Distance, then press **ENT**. After the option is set, press **EXIT** | **EXIT** to return to the page display.

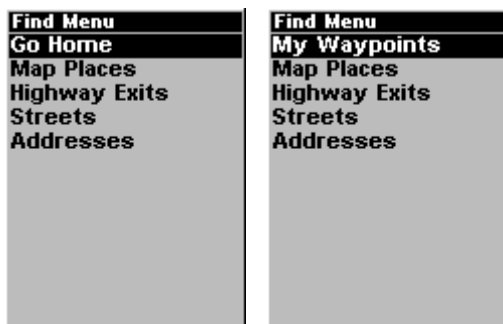
To set Heading: Press **↓** to **HEADING** | **ENT**. Press **↑** or **↓** to change the heading, then press **ENT**. After the option is set, press **EXIT** | **EXIT** to return to the page display.

To set Time Format: Press **↓** to **TIME FORMAT** | **ENT**. Press **↑** or **↓** to change the time format, then press **ENT**. After the option is set, press **EXIT** | **EXIT** to return to the page display.

To set Date Format: Press **↓** to **DATE FORMAT** | **ENT**. Press **↑** or **↓** to change the date format, then press **ENT**. After the option is set, press **EXIT** | **EXIT** to return to the page display.

Section 6: Searching

Whether you are in Easy Mode or Advanced Mode, iFINDER's search functions all begin with the **FIND** key, and the search menus work the same in each mode. However, the Go Home command works only in Easy Mode and the Find Waypoints command works only in Advanced Mode. (You can still find a "Home" waypoint in Advanced mode — you just search for it using the Find Waypoints command.)



Easy Mode Find menu, left; Advanced Mode Find menu, right.

NOTE:

You can search for items after iFINDER has acquired a position, or while using iFINDER in the indoor mode. Distance and bearing to the selected item will be calculated from iFINDER's current position, or the last known position if operating indoors. You can look up items by name, or search for the item nearest to you.

Find Addresses

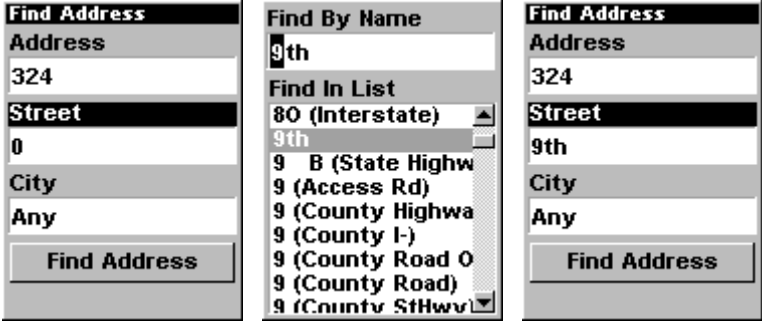
1. Press **FIND** | ↓ to **ADDRESSES** | **ENT**.
2. Press **ENT** to search in the Address field.



Find Address Menu.

3. Enter a portion of the name until you see it appear in the list below, then hit **ENT** to jump to the list. Then Use **↑** or **↓** to highlight and select it from the list. (**To enter an address number**, press **↓** or **↑** to **ADDRESS|ENT**. Press **↑** or **↓** to change the first number, then press **→** to move the cursor to the next number and repeat until the number is correct, then press **ENT**.) To return to the previous page, press **EXIT**.

4. **To enter a street name**, press **↓** or **↑** to **STREET|ENT**. There are two options: **A.** You can **spell out** the name in the top selection box. Press **↑** or **↓** to change the first letter, then press **→** to move the cursor to the next letter and repeat until the name is correct, then press **ENT|ENT**. **B.** Jump down to the lower selection list by pressing **ENT**, then press **↓** or **↑** to select a street name from the list, then press **ENT**. The street name you selected is now in the street field. To return to the previous page, press **EXIT**.

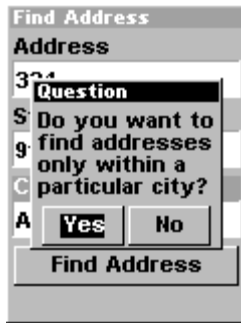


Find street field, left, Find street by name menu, center, Street entry complete, right.

5. **To enter a city name**, press **↓** or **↑** to **CITY|ENT**. You will be prompted whether you would like to find addresses only within a particular city. This option is designed so if you have a city already entered you can choose not to search in a city. If you select yes, there are two options: **A.** You can **spell out** the name in the top selection box. Press **↑** or **↓** to change the first letter, then press **→** to move the cursor to the next letter and repeat until the name is correct, then press **ENT|ENT**. **B.** Jump down to the lower selection list by pressing **ENT**, then press **↓** or **↑** to select a street name from the list, then press **ENT**. The street name you selected is now in the street field. To return to the previous page, press **EXIT**.

NOTE:

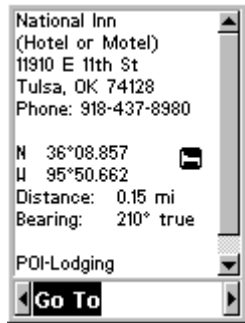
It is recommended that you not enter a city name unless the list you are given is to large when searching without it. iFINDER can search quicker without a city and you save time by not entering one in.



Find city field, left, Search in particular city only option, center, Find City by name, right.

Find Any Item Selected by Map Cursor

1. With an item selected by the cursor press **FIND | ENT**. To return to the previous page, press **EXIT**.



A POI selected by the cursor, left, The Find Menu, center, POI information screen, right.

NOTE:

You can "navigate" to the POI by pressing **ENT** while in the POI information screen.

Find Home (*Advanced Mode only. Easy Mode allows you to automatically find and navigate to Home*)

This uses the Find Waypoint command to locate the waypoint named "Home."

1. Press **FIND | ENT**.



The Find Menu.

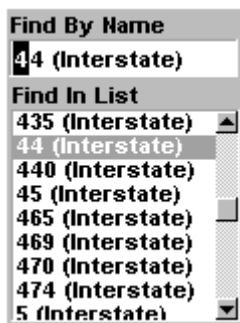
Find Interstate Highway Exits

1. Press **FIND** | **↓** to **HIGHWAY EXITS** | **ENT**.



Easy Mode Find menu, left; Advanced Mode Find menu, right.

2. First select a highway by pressing **ENT**. There are two options: **A.** You can **spell out** the highway in the top selection box. Press **↑** or **↓** to change the first letter, then press **→** to move the cursor to the next letter and repeat until the name is correct, then press **ENT** | **ENT**. **B.** Jump down to the lower selection list by pressing **ENT**, then press **↓** or **↑** to select a highway from the list, then press **ENT**.



2. Once you have selected a highway you can then select an exit by pressing ↓ the press ↓ or ↑ until you find the exit then press **ENT**.



Selected exit.

3. In the Exit information screen you have two choices. **A.** Press **ENT** to navigate or "go to" the exit. **B.** Press →|**ENT** to find the exit on the map.



"Go To" option, left, "Find On Map" option, right.

Find Map Places

1. Press **FIND** | ↓ to **MAP PLACES** | **ENT**.



Easy Mode Find menu, left; Advanced Mode Find menu, right.

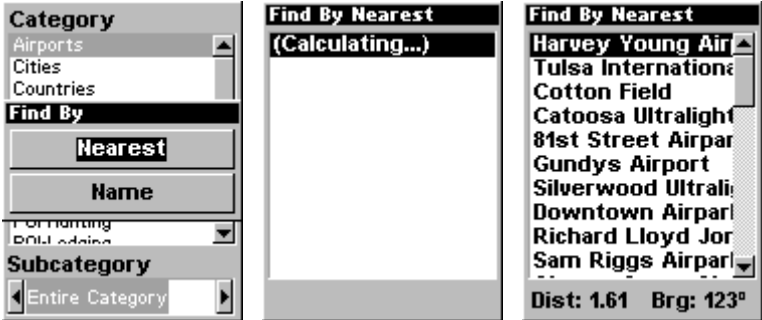
2. Press ↓ or ↑ to select a POI category then press **ENT**. You will be given two options; Search by nearest or by name.

NOTE: To narrow your search press → to select a subcategory before pressing **ENT**.



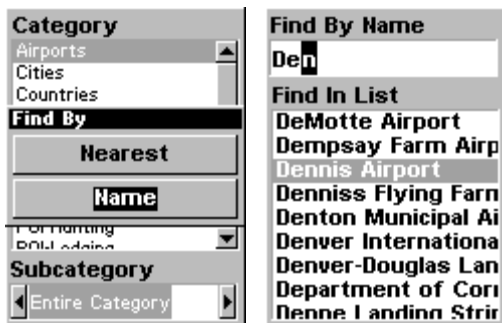
Map Places category menu.

3. **Search by nearest POI.** Press **ENT**. The "find by nearest" menu will show a "calculating" screen then a list of nearest POI's. Press ↓ or ↑ to the selected POI and press **ENT**.



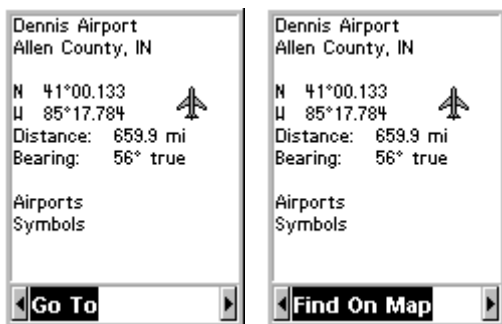
Find by nearest option, left, Calculating screen, center, POI list, right.

4. **Search by name of POI.** Press ↓|**ENT**. There are two options: **A.** You can **spell out** the POI in the top selection box. Press ↑ or ↓ to change the first letter, then press → to move the cursor to the next letter and repeat until the name is correct, then press **ENT**|**ENT**. **B.** Jump down to the lower selection list by pressing **ENT**, then press ↓ or ↑ to select a highway from the list, then press **ENT**.



Find by name option, left, Find by name menu, right.

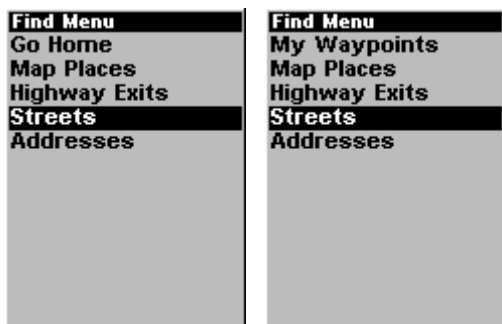
4. You are then shown the POI's information screen. You can choose to "Go To" the POI by pressing **ENT** or find it on the map by pressing **↓ENT**.



"Go To" POI option, left, "Find on Map" POI option, right.

Find Streets or Intersections

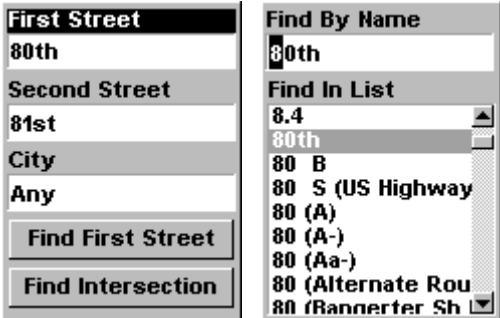
1. Press **FIND** | **↓** to **STREETS** | **ENT**.



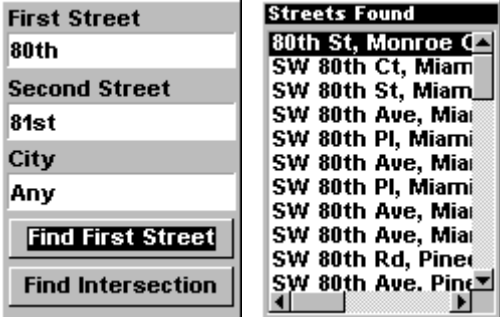
Easy Mode Find menu, left; Advanced Mode Find menu, right.

2. To find a street. Press **ENT**. There are two options: A. You can spell

out the street in the top selection box. Press \uparrow or \downarrow to change the first letter, then press \rightarrow to move the cursor to the next letter and repeat until the name is correct, then press **ENT|ENT**. **B**. Jump down to the lower selection list by pressing **ENT**, then press \downarrow or \uparrow to select a street from the list, then press **ENT**. Then press \downarrow to Find First Street and press **ENT**. Press \uparrow or \downarrow to the street you are searching for a press **ENT**.

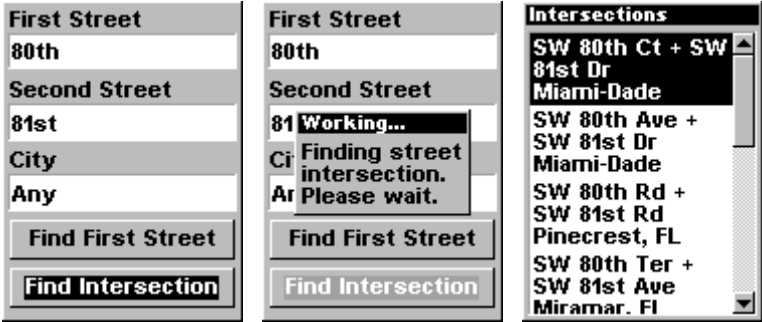


Find streets or intersections menu, left, Find street by name, right



Find first street, left, Street found, right.

3. **To find an intersection.** First enter an address into the "first street" field by pressing **ENT**. There are two options: **A.** You can **spell out** the street in the top selection box. Press **↑** or **↓** to change the first letter, then press **→** to move the cursor to the next letter and repeat until the name is correct, then press **ENT | ENT**. **B.** Jump down to the lower selection list by pressing **ENT**, then press **↓** or **↑** to select a street from the list, then press **ENT**. Now press **↓** to "find intersection" and press **ENT**. A "working" screen appears and then a list of intersections. Press **↑** or **↓** to the intersection you are searching for and press **ENT**.



Find intersection, left, and "Working" menu, center, Intersection list, right.

Find Waypoints (*Advanced Mode only*)

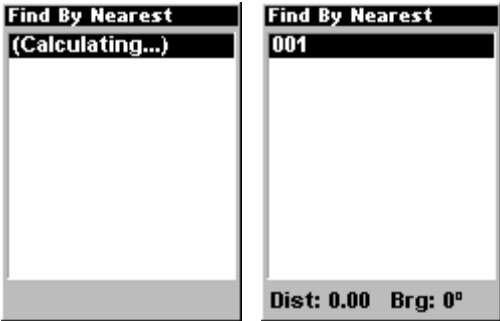
1. Press **FIND | ENT**.
2. If searching for the *Nearest* waypoint, press **ENT**. If searching for a waypoint *By Name*, press **↓** to **NAME | ENT**.



Find menu, left, and Find By nearest, center, Find by name, right.

3. **If you're looking for nearest,** iFINDER says it is calculating, then a list of waypoints appears. The closest is highlighted at the top of the list and the farthest at the bottom of the list. Press **ENT** and the waypoint information screen appears. To find the waypoint, press **→** to **FIND**

ON MAP|ENT. To return to the previous page, press **EXIT|EXIT|EXIT|EXIT.**



Calculating message, left, and list of the nearest waypoints, right.

4. **If you're looking by name**, there are two options: **A.** You can **spell out** the name in the top selection box. Press **↑** or **↓** to change the first letter, then press **→** to move the cursor to the next letter and repeat until the name is correct, then press **ENT|ENT.** **B.** Jump down to the lower selection list by pressing **ENT**, then press **↓** or **↑** to select a waypoint from the list, then press **ENT.** the waypoint information screen appears. To find the waypoint, press **→** to **FIND ON MAP|ENT.** To return to the previous page, press **EXIT|EXIT|EXIT|EXIT|EXIT.**



Find By Name menu.

Datums Used by iFINDER

WGS 1984 Default	Arc 1950 - Burundi	Bogota Observatory - Colombia
	Arc 1950 - Lesotho	
Adindan Mean for Ethiopia, Sudan	Arc 1950 - Malawi	Bukit Rimpah - Indonesia (Bangka & Belitung Islands)
Adindan Burkina Faso	Arc 1950 - Swaziland	
	Arc 1950 - Zaire	Camp Area Astro - Antarctica (McMurdo Camp Area)
Adindan Cameroon	Arc 1950 - Zambia	
	Arc 1950 - Zimbabwe	Campo Inchauspe - Argentina
Adindan Ethiopia	Arc 1960 - Mean for Kenya, Tanzania	Canton Astro 1966 - Phoenix Islands
Adindan Mali	Ascension Island 1958 - Ascension Island	Cape - South Africa
Adindan Senegal	Astro Beacon E 1945 - Iwo Jima	Cape Canaveral - Bahamas, Florida
Adindan Sudan	Astro DOS 71/4 - St. Helena Island	Carthage - Tunisia
Afgooye Somalia	Astro Tern Island (FRIG) 1961 - Tern Island	Switzerland
Ain el Abd 1970 Bahrain	Astronomical Station 1952 - Marcus Island	Chatham Island Astro 1971; New Zealand (Chatham Island)
Ain el Abd 1970 Saudi Arabia	Australian Geodetic 1966 - Australia & Tasmania	Chua Astro Paraguay
Anna 1 Astro 1965 Cocos Islands	Australian Geodetic 1984 - Australia & Tasmania	Corrego Alegre Brazil
Antigua Island Astro 1943; Antigua (Leeward Islands)	Ayabelle Lighthouse - Djibouti	Dabola Guinea
Arc 1950; Mean for Botswana, Lesotho, Malawi, Swaziland, Zaire, Zambia and Zimbabwe	Bellevue (IGN) - Efate & Erromango Islands	Djakarta (Batavia) Indonesia (Sumatra)
Arc 1950 - Botswana	Bermuda 1957 - Bermuda	DOS 1968 New Georgia Islands (Gizo Island)
	Bissau - Guinea-Bissau	

Easter Island 1967 Easter Island	European 1950 Malta	Merchich Morocco
European 1950 Mean for Austria, Belgium, Denmark, Finland, France, West Germany, Gibraltar, Greece, Italy, Luxembourg, Netherlands, Norway, Portugal, Spain, Sweden, Switzerland	Ireland 1965 Ireland	Midway Astro 1961 Midway Islands
European 1950 Mean for Austria, Denmark, France, West Germany, Netherlands, Switzerland	ISTS 061 Astro 1968 South Georgia Islands	Minna Cameroon
European 1950 Mean for Iraq, Israel, Jordan, Lebanon, Kuwait, Saudi Arabia, Syria	ISTS 073 Astro 1969 Diego Garcia	Minna Nigeria
European 1950 Cyprus	Johnston Island 1961 Johnston Island	Montserrat Island Astro 1958; Montserrat (Leeward Islands)
European 1950 Egypt	Kandawala Sri Lanka	M'Poraloko Gabon, Nahrwan, Oman (Masirah Island)
European 1950 England, Channel Islands, Ireland, Scotland, Shetland Islands	Kerguelen Island 1949 Kerguelen Island	Nahrwan Saudi Arabia
European 1950 Finland, Norway	Kertau 1948 West Malaysia & Singapore	Nahrwan United Arab Emirates
European 1950 Greece	Kusaie Astro 1951 Caroline Islands	Naparima BWI Trinidad & Tobago
European 1950 Iran	L.C. 5 Astro 1961 Cayman Brac Island	North American 1927 Mean for Antigua, Barbados, Barbuda, Caicos Islands, Cuba, Dominican Republic, Grand Cayman, Jamaica, Turks Islands
European 1950 Italy (Sardinia)	Leigon Ghana	North American 1927 Mean for Belize, Costa Rica, El Salvador, Guatemala, Honduras, Nicaragua
European 1950 (Sicily)	Liberia 1964 Liberia	North American 1927 Mean for Canada
	Luzon Philippines (Excluding Mindanao)	North American 1927 Mean for CONUS (Continental United States)
	Luzon Philippines (Mindanao)	
	Mahe 1971 Mahe Island	
	Massawa Ethiopia (Eritrea)	

North American 1927 Mean for CONUS (East of Mississippi River) including Louisiana, Missouri, Minnesota	North American 1927 Greenland (Hayes Peninsula)	Great Britain 1936 - England, Isle of Man, Wales
North American 1927 Mean for CONUS (West of Mississippi River)	North American 1927 Mexico	Ordinance Survey Great Britain 1936 - Scotland, Shetland Islands
North American 1927 Alaska	North American 1983 Alaska, Canada, CONUS	Ordinance Survey Great Britain 1936 - Wales
North American 1927 Bahamas (Except San Salvador Island)	North American 1983 Central America, Mexico	Pico de las Nieves Canary Islands
North American 1927 Bahamas (San Salvador Island)	Observatorio Metereo 1939; Azores (Corvo & Flores Islands)	Pitcairn Astro 1967 Pitcairn Island
North American 1927 Canada (Alberta, British Columbia)	Old Egyptian 1907 Egypt	Point 58
North American 1927 Canada (Manitoba, Ontario)	Old Hawaiian Mean for Hawaii, Kauai, Maui, Oahu	Sweden
North American 1927 Canada (New Brunswick, Newfoundland, Nova Scotia, Quebec)	Old Hawaiian Hawaii	Santo (DOS) 1965 Espirito Santo Island
North American 1927 Canada (Northwest Territories, Saskatchewan)	Old Hawaiian Kauai	Sao Braz Azores (Sao Miguel, Santa Maria Islands)
North American 1927 Canada (Yukon)	Old Hawaiian Maui	Sapper Hill 1943 East Falkland Island
North American 1927 Canal Zone	Old Hawaiian Oahu	Schwarzeck Nambia
North American 1927 Cuba	Oman Oman	Selvagem Grande Salvage Islands
	Ordinance Survey Great Britain 1936 - Mean for England, Isle of Man, Scotland, Shetland Islands, Wales	SGS 85 Soviet Geodetic System 1985
	Ordinance Survey Great Britain 1936 - England	South American 1969 Mean for Argentina, Bolivia, Brazil, Chile, Colombia, Ecuador, Guyana, Paraguay, Peru,
	Ordinance Survey	

Trinidad & Tobago, and Venezuela	South American 1969 Peru	Tokyo
South American 1969 Argentina	South American 1969 Trinidad & Tobago	Okinawa
South American 1969 Bolivia	South American 1969 Venezuela	Tristan Astro 1968 Tristan da Cunha
South American 1969 Brazil	South Asia	Viti Levu 1916 Fiji (Viti Levu Island)
South American 1969 Chile	Singapore	Wake
South American 1969 Colombia	Tananarive Observatory 1925; Madagascar	Eniwetok 1960
South American 1969 Ecuador	Timbalai 1948 Brunei, East Malaysia (Sabah, Sarawak)	Marshall Islands
South American 1969 Ecuador (Baltra, Galapagos)	Tokyo Mean for Japan, Korea, Okinawa	Wake Island Astro 1952 Wake Atoll
South American 1969 Guyana	Tokyo Japan	WGS 1972 Global Definition
South American 1969 Paraguay	Tokyo Korea	Yacare Uruguay
		Zanderij Suriname

FCC Compliance

This device complies with Part 15 of the U.S. Federal Communications Commission (FCC) Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the factory customer service department for help.

Notes

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We warrant to you that we have accurately compiled, processed, and reproduced the portions of the source material on which the Databases are based. However, we are under no obligation to provide updates to the Databases, and the data contained in the Databases may be incomplete when compared to the source material. **WE MAKE NO EXPRESS OR IMPLIED WARRANTY OF ANY KIND ABOUT THE ACCURACY OF THE SOURCE MATERIAL ITSELF, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE.**

If there is a defect in any Database, your exclusive remedy shall be, at our option, either a refund of the price you paid for the product containing the defective Database or a replacement of such product. **WE WILL NOT UNDER ANY CIRCUMSTANCES BE LIABLE TO ANYONE FOR ANY SPECIAL, CONSEQUENTIAL, INCIDENTAL, OR OTHER INDIRECT DAMAGE OF ANY KIND.**

Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

This warranty does NOT apply in the following circumstances: (1) when the product has been serviced or repaired by anyone other than us, (2) when the product has been connected, installed, combined, altered, adjusted, or handled in a manner other than according to the instructions furnished with the product, (3) when any serial number has been effaced, altered, or removed, or (4) when any defect, problem, loss, or damage has resulted from any accident, misuse, negligence, or carelessness, or from any failure to provide reasonable and necessary maintenance in accordance with the instructions of the owner's manual for the product.

We reserve the right to make changes or improvements in our products from time to time without incurring the obligation to install such improvements or changes on equipment or items previously manufactured.

This warranty gives you specific legal rights and you may also have other rights which may vary from state to state.

Your remedies under this warranty will be available so long as you can show in a reasonable manner that the defect occurred within one (1) year from the date of your original purchase, and we must receive your warranty claim no later than 30 days after such 1-year period expires. Your claim must be substantiated by a dated sales receipt or sales slip.

LOWRANCE ELECTRONICS FULL ONE-YEAR WARRANTY

"We," "our," or "us" refers to LOWRANCE ELECTRONICS, INC., the manufacturer of this product. "You" or "your" refers to the first person who purchases this product as a consumer item for personal, family or household use.

We warrant this product against defects or malfunctions in materials and workmanship, and against failure to conform to this product's written specifications, all for one (1) year from the date of original purchase by you. **WE MAKE NO OTHER EXPRESS WARRANTY OR REPRESENTATION OF ANY KIND WHATSOEVER CONCERNING THIS PRODUCT.** Your remedies under this warranty will be available so long as you can show in a reasonable manner that any defect or malfunction in materials or workmanship, or any non-conformity with the product's written specifications, occurred within one year from the date of your original purchase, which must be substantiated by a dated sales receipt or sales slip. Any such defect, malfunction, or non-conformity which occurs within one year from your original purchase date will either be repaired without charge or be replaced with a new product identical or reasonably equivalent to this product, at our option, within a reasonable time after our receipt of the product. If such defect, malfunction, or non-conformity remains after a reasonable number of attempts to repair by us, you may elect to obtain without charge a replacement of the product or a refund for the product. **THIS REPAIR, OR REPLACEMENT OR REFUND (AS JUST DESCRIBED) IS THE EXCLUSIVE REMEDY AVAILABLE TO YOU AGAINST US FOR ANY DEFECT, MALFUNCTION, OR NON-CONFORMITY CONCERNING THE PRODUCT OR FOR ANY LOSS OR DAMAGE RESULTING FROM ANY OTHER CAUSE WHATSOEVER. WE WILL NOT UNDER ANY CIRCUMSTANCES BE LIABLE TO ANYONE FOR ANY SPECIAL, CONSEQUENTIAL, INCIDENTAL, OR OTHER INDIRECT DAMAGE OF ANY KIND.**

Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

This warranty does NOT apply in the following circumstances: (1) when the product has been serviced or repaired by anyone other than us; (2) when the product has been connected, installed, combined, altered, adjusted, or handled in a manner other than according to the instructions furnished with the product; (3) when any serial number has been effaced, altered, or removed; or (4) when any defect, problem, loss, or damage has resulted from any accident, misuse, negligence, or carelessness, or from any failure to provide reasonable and necessary maintenance in accordance with the instructions of the owner's manual for the product.

We reserve the right to make changes or improvements in our products from time to time without incurring the obligation to install such improvements or changes on equipment or items previously manufactured.

This warranty gives you specific legal rights and you may also have other rights which may vary from state to state.

REMINDER: You must retain the sales slip or sales receipt proving the date of your original purchase in case warranty service is ever required.

**LOWRANCE ELECTRONICS
12000 E. SKELLY DRIVE, TULSA, OK 74128
(800) 324-1356**

How to Obtain Service...

...in the USA:

We back your investment in quality products with quick, expert service and genuine Lowrance parts. If you're in the United States and you have technical, return or repair questions, please contact the Factory Customer Service Department. Before any product can be returned, you must call customer service to determine if a return is necessary. Many times, customer service can resolve your problem over the phone without sending your product to the factory. To call us, use the following toll-free number:

800-324-1356

8 a.m. to 5 p.m. Central Standard Time, M-F

Lowrance Electronics may find it necessary to change or end our shipping policies, regulations, and special offers at any time. We reserve the right to do so without notice.

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800-661-3983

905-629-1614 (not toll-free)

8 a.m. to 5 p.m. Eastern Standard Time, M-F

...outside Canada and the USA:

If you have technical, return or repair questions, contact the dealer in the country where you purchased your unit. To locate a dealer near you, visit our web site, www.lowrance.com and click on Support and then click Dealer Locator.

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To order Lowrance GPS accessories such as computer cables or MMC cards, please contact:

1) Your local marine dealer or consumer electronics store. Most quality dealers that handle marine electronic equipment or other consumer electronics should be able to assist you with these items.

To locate a Lowrance dealer near you, visit our web site, www.lowrance.com and click on Support and then click Dealer Locator. Or, you can consult your telephone directory for listings.

2) U.S. customers: LEI Extras Inc., PO Box 129, Catoosa, OK 74015-0129
Call 1-800-324-0045 or visit our web site www.lei-extras.com.

3) Canadian customers can write:

Lowrance/Eagle Canada, 919 Matheson Blvd. E. Mississauga, Ontario L4W2R7 or fax 905-629-3118.

Shipping Information

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1. Always use the original shipping container and filler material the product was packed in.
2. Always insure the parcel against damage or loss during shipment. Lowrance does not assume responsibility for goods lost or damaged in transit.
3. For proper testing, include a brief note with the product describing the problem. Be sure to include your name, return shipping address and a daytime telephone number.

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